Subject: C&C\_Terrace Posted by m1a1\_abrams on Sat, 08 Nov 2003 22:13:20 GMT View Forum Message <> Reply to Message

That's a T-Junction. The road on your map isn't two roads joining at an intersection, it's one road. If you want it to be as accurate to TS as possible, the road textures should meet as a curve.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums