
Subject: C&C_Forgotten_Town (Warpath Conversion #2)

Posted by [Halo38](#) on Sun, 09 Nov 2003 05:09:13 GMT

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I know the maps aren't the best quality, note tobruk was the first map I made ever (november 2002), and Forgotten town was the second (december i think)

I know all the bad points about them. but i'm moving on in modelling soon and can't be arsed to fix maps that I created 1 month after started use gmax, they are so not to my current standard if i did redo them i'd start from scratch on both the terrains

The tunnels in tobruk are there so you can attack the enemy trenches from behind. Please i don't want to hear any more on how bad these maps are as i already know what your going to say as i feel the same.

The ones that i haven't bodjed are hybrid forest, bio & lava (for lava see laeubi's RA mod)
