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Subject: New in the BlackCell servers

Posted by [Aircraftkiller](#) on Sat, 10 Jan 2004 23:06:52 GMT

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That's an excuse and you know it. They didn't change it because of the RTS\FPS transition. They changed it because some suit at EA went "Hey, lets change this, it'll be cooler!" and so they did. You can't honestly sit here and tell me that the guys working on the game wanted to turn it into a bastardized version of what the original was.

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