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Subject: EA's response to serial email problem

Posted by [gibberish](#) on Wed, 21 Jan 2004 09:14:50 GMT

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I have a little be more cynical view than Blazer.

If EA/Westwood hadn't released FDS would as many (quality) servers have been setup on WOL and GameSpy?

If most of the servers were set up by noobs without enough bandwidth would as many people play renegade?

If less people played renegade and didn't recommend it to their friends would EA/Westwood have sold as many copies of renegade?

If less bought Renegade would EA/Westwood have made as much money off of it?

EA should support the FDS, I mean how difficult can it be to keep one server running?

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