Subject: My impressions of the RenAlert Beta Posted by Slicer_238 on Mon, 26 Jan 2004 06:53:43 GMT View Forum Message <> Reply to Message

Well Blazer nailed them all except one thing. Why does the Allied mechanic repair a harvester at 7 health or armor but the engineer repairs alot faster?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums