Subject: Re: Cant do that
Posted by Deactivated on Wed, 28 Jan 2004 13:59:16 GMT
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jonwilRadar jamming isnt possible.

Hmm...

General HavocCan Already be done using scripts.

Attach a "_Zone_Send_Custom" script to a script zone then get it to send a custom to "JFW_Toggle_Radar", which disables the radar for the team you specify. Then attach "JFW_Death_Send_Custom" to the powerplant and comms(automatically does it for comms anyway) to send a custom to the zone which destroys the zone and disables the radar "JFW_Custom_Destroy_Object".