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Subject: scripts.dll 1.4...

Posted by [\[REHT\]Spirit](#) on Thu, 29 Jan 2004 17:46:17 GMT

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General HavocIdea. With C&C Reborn, the scripts display the number of MK2's and cyborgs in the top right corner of the screen.

Would it be possible to display the amount of GDI/Nod kills for the Team DM mode? Could make an useful addition to 1.4 if it isn't too hard to do.

Alas, the display only shows up on the host's screen.

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