Scripts1.4 was released today....and allowed me to finish my map.

Youll need to replace your scripts.dll with the one included.

So if you have done this before,then leave scripts2.dll alone and just overwrite the scripts.dll

If you havent done this before Rename your scripts.dll to scripts2.dll and then place this one in your Renegade folder.

Download

Object of this map is to win by gaining the most points,but the only way to gain several points at a time is to be on the hill the longest, You'll recieve 75 points every 15 seconds(via powerup),and to get there you must pick up 1 out of 2 random spawning teleporters.

Ive added a few replacement charcters...they have the exact same propertys as there parent just basicly a new skin to look at.

Ive added a new character to each side...Rocket officers that carry heat seeking rocket launchers....quite effective and could make for a good match against the ramjet characters.

heres the new characters for each side

1=voltrifle
2=heat seeking rocket launcher
3=Ramjet
4=sniper rifle
5=mini gunner (will replace engineer...no remotes,repairguns or proxys anyways)