Subject: Server Requirements for Sync.512K
Posted by SwissNic on Sun, 15 Feb 2004 15:33:14 GMT

Hi there,

I have a synchronos 512k line with a static ip range. I run a Windows FDS with a 14 player limit.
BUT - With 10 users, I get complaints of lag.

Also, I get small lag on the local 100Mb LAN!

So my conclusion is that my FDS server hardware isnt up to the job... Its a Celeron 1.7Ghz with
512Mb RAM running Windows2003 Server. Is this the bottleneck?

Thanks for the advice in advance!

Cheers, Nic.