
Subject: Re: C&C_Islands_KOTH released
Posted by [HeXetic](#) on Wed, 18 Feb 2004 16:55:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

Titan1x77

Object of this map is to win by gaining the most points, but the only way to gain several points at a time is to be on the hill the longest. You'll receive 75 points every 15 seconds (via powerup), and to get there you must pick up 1 out of 2 random spawning teleporters.

Great map. Mind if we mirror this at PCNC?
