
Subject: Renegade Alert Iron Curtain

Posted by [Nodbugger](#) on Sat, 28 Feb 2004 19:06:05 GMT

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--oo00o00oo--NodbuggerSir PhoenixxLol, Nodbugger that still looks like shit.

ACK's Iron Curtain looks many times better.

Ok, lets list everything wrong with them...

Yours: There's supposed to be ONLY 1 bend in the legs, not 2; The top of the base is supposed to be flat; The legs are still too far apart; Lack of texture on the ball and legs (They're just a solid color with only a slight variance); The red color of the ball is too bright, it's supposed to be hot pink; The supports/legs are supposed to be darker.

ACK's: Compared to the movie screenshot, the legs are too far arpart, but compared to the icon, they're not; Supports/legs are too thin, they should be thicker; Base needs to be darker.

Lets see, 6 errors in yours, vs 2 maybe 3 errors in ACK's. :rolleyes:

and mine is easily fixed with textures. Acks would need to be totally remade.

not to take sides here but.....

how do u fix..going from 3 segments to 2 segments in the support beams and flatenning out the base...with fixing textures?

because all I have to do is move polygons. And that take a whole 1 click/drag.
