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Subject: I've modeled a new MRLS

Posted by [flyingfox](#) on Mon, 15 Mar 2004 22:52:33 GMT

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I think I'm missing something huge.. but is anyone else seeing 2 boxes in that picture, 1 with bullets and one with the original MRL skin? There's no toolbar either.

I just d/l and tried it out.. the MRLS and missiles are exactly the same. wtf...

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