B.t.w, SNIPE,

Do you remember you post on renevo.com:
http://renevo.com/forum/showthread.php?s=&threadid=1151

to cut the story short:
Here is the fix for wolspy THAT I KNOW 12 servers are running:
http://renmaps.neronhosting.com/wolspyfix.zip

Ohh and I love this quote by ssptweak, notice how he bashes making programs in MDE:

Quote:i dont understand how mIRC lags, SS is right scripting is a log easier than VB, and u can
see the code. AS far as any of the JG or DS server's....i have never seen the sfps lower than 55,
with my fps usually steady between 60 and 80. You are digging yourself into a hole here. You
can't win this arguement. So you should leave, if you don't like the people here and just want to
argue, than u shouldn't be here, we are fine without you. I know how to script in mIRC, and have
no clue how to in VB...personally u can do anything u want in scripting language, easier than in
VB....i bet neither whitedragon or SS have a ton of dll's to drag there server's down with mem
usuage.....all we need is $2 == !command to write server commands in mIRC......
you should just leave

Lolz... and you actually have the nerve to come back and support this after talking all that crap
earlier.

Further here are some quotes by snipesmo where he bashes programming and now look, the fool
turned around and a program in vb.net:

Quote:I agree, the main reason is mIRC is a simple language, and free. I don't know any
programming languages but I do know mIRC scripting very well. Not to mention that while
connected to 2 servers mIRC takes < 1ok of memory usage. If that makes your server lag then
your comp just plain sucks

In refrence to making an APP v.s a mIRC script Snipesmo says:
Quote:So? Its still in no way a rip, also, mIRC is better.

haha, what a loser... After saying all that shit, in the end he makes a vb.net app. Albiet a useless
app, but still an app.