Map: C&C_Egypt

Graphics: 8/10
Gameplay 7/10
Map Design: 6/10

Not only is this map another good contribution to the Renegade Community but it also brings something that myself and other mappers might of wanted to achieve (An Egyptian typed map).

Whilst playing C&C_Egypt I fount that there was many areas to explore such as tunnels and what looks like an Egyptian temple on each side of the riverbed, the music brings me more into the action and is fun to explore.

the feel that you get in C&C Canyon, feels a need to fortify your base and this can also have it down parts, as you have so much to explore it will mean more than enough escape routes and not many kills will be given off, and the fact that you would rather look at the scenery than play but I still think that this map offers great fun and if hosted on servers would mean big Egyptian styli action.

I grant this map:

8/10

Genocide