RA_Helipad_Zone, not sure about more than 2 reloadable aircraft.
Perhaps you can attatch it to the zone twice with different settings.
Visible persons script, enter and exit anims arent really possible.
Harvester script, no it doesnt work for player-controled. But there are other scripts for that (which includes scripts for animations and such).
You wouldnt get the crystal presets for players controled ones though but thats because it would be hard to make things work right