Subject: Aircraft Killer, and Map packs.
Posted by Aircraftkiller on Mon, 26 Apr 2004 16:50:26 GMT
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I don't care if they put my work into RG -- that's why I was asked to join BHS. I just don't want shitty work in it, and that includes a lot of my older stuff before 2003.

I already had a large discussion with BHS about it, some stubbornly insisting that we allow Tropics in (God I hate that level, it looks bad and plays bad at the same time) because they enjoy the gameplay. If I had created it properly, yeah, I could see their point. The gameplay sucks on it, to me, and I don't want it used.

I can't comment on the specifics of how "map packs" are going to work, and I'm not sure if RA will be linked to for download either. It's best to let mac tell you about that stuff.