Subject: C&C Commando: SAM Site tests successful! Posted by <a href="https://htmlgod.org/htmlgod.org/">htmlgod.org/</a> on Sun, 02 May 2004 13:35:13 GMT

View Forum Message <> Reply to Message

What if you put physical and vehicle collision on the model of the SAM, and made the worldbox down below ground or something, and that way you could walk over it, but not through it when it is above ground.