Subject: C&C Commando : Nod Turret
Posted by Nodbugger on Sun, 09 May 2004 22:13:15 GMT

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htmlgod4 fps doesn't quite cut it for most of us.

Well if you read my pos tit would. Normally the computer got 4ps. With 1 million polys it still got 4 fps. Try it. Make a map with 1 million polys.