Subject: Idea
Posted by Crimson on Wed, 19 May 2004 16:32:34 GMT
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My biggest problem -- I don't want a cheater in my server. I don't want the outcome of any game
in my servers changed by someone who has more than just skill on their side, whether I know it or
not. And I am willing to wait as more and more players download RenGuard to have my servers fill
back up. But I don't want to waste a single kilobyte of my bandwidth on someone who cheats.

Of course, your thoughts may vary, but that's me.