Subject: AT AT - Big Images not for dial up
Posted by Spice on Wed, 19 May 2004 20:32:32 GMT
View Forum Message <> Reply to Message

me goes to make a model of the AT-ST and shots for 2000 poloys of less

Oblisvion I would point out alot of stuff that needs to be removed but there are too many things.
Alot of stuff like the top of the leg models can be applied in a texture