
Subject: Working sounds/poke events in MP. I am 1337!
Posted by [Majiin Vegeta](#) on Fri, 28 May 2004 14:06:59 GMT
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oo i see

i remember namehunter had a mod that had this.. or something had to use the "use" key to deploy vehicles to make other stuff.. cant remember it fully but i remember scorpy (i think) and NM argueing about it did work and it didnt work >_<
