Subject: Ob walking
Posted by YSLMuffins on Fri, 28 May 2004 23:42:29 GMT

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The first time I heard about obelisk walking was in a game where I actually suggested it. It was a game full of newbies and I told GDI to run backwards towards the obelisk and it won't shoot them--naturally I assumed the obelisk would shoot them all dead (and I would laugh at them all). For the rest of the game no ob walking attempts worked, but I had no idea that it actually worked...:-\