Subject: Build Dynamic Culling System Posted by Tidu on Wed, 02 Jun 2004 01:27:28 GMT View Forum Message <> Reply to Message

Really? You answer a lot of questions as if you have tons of experience, yet you can't make a first map because of dynamic culling? Or is tehre a way around it :\

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums