
Subject: Some great maps that should be fixed.
Posted by [Aircraftkiller](#) on Sun, 06 Jun 2004 03:51:17 GMT
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AircraftkillerUrban Rush was crap.

As in, "Urban Rush was crap."

The layout was horrible. The bases didn't function right, it had little detail in anything but the buildings and turned into an Artillery and MRLS camping fest.
