Subject: Making Animations
Posted by Blazer on Tue, 08 Jun 2004 01:11:54 GMT
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I have probably the littlest experience in doing this out of anyone, having only animated the bobbing maggie head for my simpsons mod

I can tell you though that in gmax, there is an option to animate frames, you basically advance a frame, move the object(s), advance another frame, repeat. Someone who has done it sooner than a year ago can tell you more detail, I just wanted to let you know its easily done.