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Subject: W3D Application Error?

Posted by [Genocide](#) on Sat, 12 Jun 2004 07:04:00 GMT

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YSLMuffins Can you load the model into the Commando editor?

Nope, it crashes Commando.

I cant export a map with MeshSmooth 1 Iteration on. (which i need)

EXDeath, yes that's what i did and same thing happened when it came back.

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