Subject: My exported projects crash when nod chem shoots at building
Posted by bighairybear on Tue, 15 Jun 2004 08:15:18 GMT
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My exported projects crash when nod chem shoots at any cnc multiplay building. It will crash if you shoot buildings on either team.
If i try to make a mix file it will crash on the loading screen when the green bar move about a 1cm across the screen.

Im using win XP, The level edit that comes with the renegadetools2installer
Also got renguard 1.3 but i dont know if that would cause a problem.

Ive made a few levels without any problems. Then this started.

I tried reinstalling lev edit.

Ive also tried deleting the addtional temps file and scripts files

Ive also tried a new project with a simple level of just a grass plane and a hand of nod but it still crashes.

I havent change the properties of any of the characters or weapon presets.

Heres the _except file that crash generates.
http://myweb.tiscali.co.uk/bighairybear/_except.txt

 Any ideas folks ?