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Subject: How to?

Posted by [Nightma13](#) on Wed, 26 Mar 2003 18:42:28 GMT

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ok i no im asking ALOT here :oops:

but i currantly have an idea on a map but i only lernted how to make maps a few weeks ago so could some1 plz tell me to use the following things and wether to do it in cammando edit or renX? :oops:

-make holes in planes

-add tiberium silos into the map

-add gun emplacements into the map (the 1s dat GDI have on glacier flying)

-add turrets into the map

-add a river and water fall (like in field)

-have tunnels lkeading up to the top of the waterfall like in field then come down the same way and lead to enemy base

-have the things on the side of the waterfall like on field

dat's basically it i no its ALOT :oops: but i have an idea 4 a really GOOD map :bigups:

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