
Subject: Blackhand Studios Core Patch 1 PreRelease Announcement

Posted by [mac](#) on Wed, 30 Jun 2004 16:18:43 GMT

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Sniper_De7"you do not exploit any bugs to get to that position."

you can say the same for islands can't you?

It is a fact, that the author of C&C Islands didn't think that base2base with a MRL is a valid tactic. It happened after it has been designed, and it's been too late. Ask Aircraftkiller for details.

On the other hand, "hill camping" is not a bug. We can only fix map bugs, because stuff like the blue screen is deep inside the engine, and we do not have access to that.
