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Subject: Should we fix jumping on barracks on Canyon?  
Posted by [KIRBY098](#) on Thu, 01 Jul 2004 18:38:46 GMT

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Aircraftkiller Normally you'd be correct, but seeing as how I know most of the Renegade team members - who are also working at Petroglyph - and I got my work into the game... Along with being referred to as a development team member and being told to put "Worked on Renegade in 2002" on my resume, I think that qualifies me to the position I hold with BHS.

You might not like it, believe it, or whatever else. I know what happened because I had a nice five month ride with them.

I am not claiming you didn't have the experience of working with them, but considering the game was a finished product that you modified after release, irregardless of whether the work was included or not, does not make you a member.

I agree that these items qualify you for BHS status, but it would be a stretch of definition to say you were a member of the Renegade team.

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