Subject: The Amazingly Fast W3D Engine

Posted by Goltergaul on Fri, 02 Jul 2004 21:15:14 GMT

View Forum Message <> Reply to Message

hmm ei made a map with... hmm was it 150k polys? i dont know exactly but the engin startet to make grafik errors... im not 100% sure if its because of the polys but i think...