
Subject: Vertex Paint Brush Template
Posted by [Spice](#) on Mon, 10 May 2004 08:50:36 GMT
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Is there any other Brush templates for the gmax vertex paint modifier. I find it very hard to alpha blend small parts with that brush template. Its kinda like a big oval that doesn't rotate with the camera making it pretty hard to texture small areas. If there is any other template plug-ins or any tips on how to use the brush better I would really appreciate it.

Subject: Vertex Paint Brush Template
Posted by [Cpo64](#) on Mon, 10 May 2004 21:52:52 GMT
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Instead of painting using the brush, I recommend simply selecting the vertices, and giving them the shade you want.

Use this picture for reference (sorry about its size):

Subject: Vertex Paint Brush Template
Posted by [Spice](#) on Mon, 10 May 2004 23:09:33 GMT
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So as long as illuminate the vertices and set the shader right that will do as my alpha blend?

Edit: Major typo fix0r

Subject: Vertex Paint Brush Template
Posted by [Cpo64](#) on Mon, 10 May 2004 23:12:41 GMT
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I don't really understand what you just said, but what you do, is select your vertices, then click on the box beside "color" and pick the shade of grey that you want anything from white to black. All selected vertices will then change to that colour.

Ignore luminancy
