Subject: [19:54] Bad/Corrupted file data\always.dat has been found in
Posted by Ziasod on Fri, 14 May 2004 17:52:03 GMT
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at 1.02 i had a test file for my no cd patch game2.exe file after downloading update i got bugs
again

Subject: [19:54] Bad/Corrupted file data\always.dat has been found in
Posted by iluvatar on Fri, 14 May 2004 18:37:19 GMT
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i get this message too after auto-updating from 1.03 beta to 1.03

Subject: [19:54] Bad/Corrupted file data\always.dat has been found in
Posted by Jarhead on Fri, 14 May 2004 18:40:31 GMT
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Just updated to the release on my work system and I also got this message. Everything seems to
work....so why the error?
UPDATE: After a few starts that message has stopped appearing....(5-17)

Subject: [19:54] Bad/Corrupted file data\always.dat has been found in
Posted by DxBlueIce on Fri, 14 May 2004 18:46:55 GMT
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me2

Subject: [19:54] Bad/Corrupted file data\always.dat has been found in
Posted by warranto on Fri, 14 May 2004 18:55:33 GMT
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(warranto)Bad/Corrupted file data\always.dat has been found in your renegade directory.Hmmm...
wonder whats causing this. :\
(@mac)That was just the auto update that kinda failed on my side
(@mac) Forgot a bug
(@mac) Its nothing gameplay related

At least for me, it seemed to fix itself after numerous restarts and hasn't returned.