Subject: Ok whose idea was this.....
Posted by DanSolo on Mon, 17 May 2004 15:41:54 GMT
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First of all thanks for all the work you have done on renguard, it is certainly helping
I dont mean to be picky (well i kinda do) and i know you can turn it off, but who had the "idea" of
having the annoying, cheesy ass dude say "You have connected to a .... blah blah blah

Subject: Ok whose idea was this.....
Posted by Majiin Vegeta on Mon, 17 May 2004 15:45:12 GMT
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that cheesy ass dude as yu call him is a profesional DJ :/

Subject: Ok whose idea was this.....
Posted by DanSolo on Mon, 17 May 2004 15:47:22 GMT
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Majiin Vegetathat cheesy ass dude as yu call him is a profesional DJ :/

Most of the excesively cheesy people in the world are professional DJs.

Subject: Ok whose idea was this.....
Posted by mac on Mon, 17 May 2004 15:56:02 GMT
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The idea has been there since 1.00. It is there that you, the user knows that you are playing on a
RenGuard protected server, as it is not visible right away..

Subject: Ok whose idea was this.....
Posted by Renx on Mon, 17 May 2004 19:59:29 GMT
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There is an option to turn it off....

Subject: Ok whose idea was this.....
Posted by Crimson on Tue, 18 May 2004 02:22:16 GMT
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Don't diss djlaptop. He's the man.

Subject: Who cares what you think
Posted by MrSpeed on Tue, 18 May 2004 03:28:01 GMT
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Who cares what this idiot thinks about the Renguard connecting audio message. I like it so you can go jump off a cliff buddy.

"You've just connected to a Renguard protected server"

Wooohooooo

Subject: Re: Who cares what you think
Posted by DanSolo on Tue, 18 May 2004 19:47:03 GMT
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MrSpeedWho cares what this idiot thinks about the Renguard connecting audio message. I like it so you can go jump off a cliff buddy.

"You've just connected to a Renguard protected server"

Wooohooooo

yeah yeah speed, i asked a legitimate question (albeit a little sarcasticly) , which was answered and you come calling me an idiot. Dont get me started on you and your "BAD ASS" crap. Drop the attitude.

Subject: Ok whose idea was this.....
Posted by cokemaster on Tue, 18 May 2004 20:10:40 GMT
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Quote:There is an option to turn it off....
DanSolo, I think you missed something. :rolleyes:

1. Load up Renguard.
2. Click Options.
3. Untick "Play Renguard sounds".

That should turn them off if you want.

Subject: Ok whose idea was this.....
Posted by DanSolo on Tue, 18 May 2004 20:47:19 GMT
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If you actually read my post correctly, you will see that i did know it could be (and has been)

disabled, i was just asking whose idea it was

Subject: Ok whose idea was this.....
Posted by cokemaster on Tue, 18 May 2004 22:46:48 GMT
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If you searched the forums, I'm sure you would find that it was a feature request. :rolleyes:

Subject: Ok whose idea was this.....
Posted by DanSolo on Wed, 19 May 2004 12:21:43 GMT
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pointless arguement perhaps?   But since you insist on continuing this thread even though all my questions had been answered, by mac and i thank him for that.

Your right if i searched the forums i probably could have found the answer, all i wanted was a quick answer, i did not want to read through a whole feature request thread, the quick answer was given.

End of thread..

Subject: Ok whose idea was this.....
Posted by chickendippers on Thu, 20 May 2004 20:56:13 GMT
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I really like it - it's cool. Could you make it available for download? Sad I know, but I don't want to annoy people by joining and leaving the server all the time to hear it. Do people without RenGuard hear the jingle?
Also, I think some kind of indication on the server list would be more usefull than the jingle, I mean sure it tells you AFTER you've joined the server, not before.

Subject: Ok whose idea was this.....
Posted by Crimson on Thu, 20 May 2004 23:18:03 GMT
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http://www.renguard.com/renguard_connect.mp3

I'll have a server list within RenGuard online VERY soon. I'm finish up the filters right now, then I have to code the output, and then it's done, so you can see before you play who's running it so you know where you want to play.

Subject: Ok whose idea was this.....
Posted by Toolstyle on Fri, 21 May 2004 00:58:47 GMT
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Renegade is working for me again but I don't hear the "cheesy ass dude" when I join a server.

Subject: Ok whose idea was this.....
Posted by chickendippers on Fri, 21 May 2004 09:26:30 GMT
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Crimsonhttp://www.renguard.com/renguard_connect.mp3

I'll have a server list within RenGuard online VERY soon. I'm finish up the filters right now, then I have to code the output, and then it's done, so you can see before you play who's running it so you know where you want to play. w00, awsome thanks *me hides face for being sad*

Subject: Ok whose idea was this.....
Posted by Slash0x on Fri, 21 May 2004 14:52:33 GMT
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Crimsonhttp://www.renguard.com/renguard_connect.mp3

I'll have a server list within RenGuard online VERY soon. I'm finish up the filters right now, then I have to code the output, and then it's done, so you can see before you play who's running it so you know where you want to play.

Lol, DJ told us that was him. Was having a good game with him yesterday, then the n00bstories server crashed...

Subject: Ok whose idea was this.....
Posted by Toolstyle on Sat, 22 May 2004 21:15:08 GMT
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Quote:I don't hear the "cheesy ass dude" when I join a server.

I've cheked and the sound is enabled but I still don't hear him, I know it's not a major problem but I'd like to know when I'm on a RenGuard server

---

Subject: Ok whose idea was this.....
Posted by gibberish on Sun, 23 May 2004 08:24:23 GMT
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ToolstyleI'd like to know when I'm on a RenGuard server

Is this really a big issue?

I find that the truck load of noob's getting booted from the server,
for not having renguard kind of give it away

Subject: Ok whose idea was this.....
Posted by Toolstyle on Mon, 24 May 2004 16:49:01 GMT
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No it's not a big issue, I just wanna hear the cheese ass dude

---

Subject: Ok whose idea was this.....
Posted by pvtschlag on Mon, 24 May 2004 21:13:18 GMT
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i think it would be cool to be able to add your own sound in place of it

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