
Subject: ***Modders Wanted!!!*** Zero: SP Needs more staff!

Posted by [Anonymous](#) on Mon, 22 Apr 2002 14:56:00 GMT

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The Zero: Stolen Property needs alot more staff members to get this mod going!!! right now we needModellersScriptersSkinnersMappersand maybe some people who wouldn't mind doing voices and sounds for our modIf u haven't seen my previous posts...the Zero: SP Mod will be doing a mod using the Bungie made game, Halo Theme...it won't be exactly like Halo but it will have the same type of stuff...BUT..this mod will be VERY fun to play and hopefully it might be good enough to be Renegades Counter Strike =O)...this mod will incorporate Air, and land vehicles that will have their own special abilities of course..same for the characters u can play as...so far as of now..heres the units and vehicles list we have so far---===US Marines Characters===---different types of Marines with different guns of course and specializing in different areasMedics/Engies5 different SPARTAN's that specialize in certain areasSome new kind of Heavy Suited Spartan that counteracts with the Predator of the Cov---===US Marine Vehicles===---ThunderBird(no not the car)(replaces Warthog)Scorpion TankLight weight scout jetLongSword Fighter v3.0 (smaller but faster than the regular longsword fighter)Pelicanand some other ground vehicle thats undecided yet---===Covenant Characters===---2 kinds of grunts, all ranking skins2 kinds of Jackals3 kinda of Elites, 2 skins for each5 SPARTAN Elites that specialize in different areasPredator(replaces hunter)---===Covenant Vehicles===---Phantom Scout(replaces ghost with new look)Wraith TankSwarmer(New Covenant ship, lightweight machine gun tank)BansheeSome other kind of Air vehicleCov Dropshipi don't want to give the weapon list just yet but if u guys really wanna see it tell me i'll make a rough list of the weapons to expect in the gameAlso note that alot of these names will be changing for copyright reasonsIF U WANT TO HELP DO NOT HESITATE TO CONTACT MEi can assure u this mod will NOT be a waste of time...but we need your help to get the mod moving faster, we have some models but not at the speed i was hoping for...so plz if u want to help and your not sure if it can help us...just reply with what u can do and i'll tell u if u can help! it can't hurt!...if u want to contact me or Swampy heres how u canReply to this postIM us at ZeroX393 or Swampy235Message us on MSN at SpartnII@hotmail.com and Swampy235@hotmail.comor e-mail me at armorse@cfl.rr.comthankx for taking the time to read this

Subject: ***Modders Wanted!!!*** Zero: SP Needs more staff!

Posted by [Anonymous](#) on Mon, 22 Apr 2002 15:18:00 GMT

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come on i know theres some people out there who want to help!

Subject: ***Modders Wanted!!!*** Zero: SP Needs more staff!

Posted by [Anonymous](#) on Mon, 22 Apr 2002 15:35:00 GMT

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Ok, I admit it, I want to, but I am too far behind the line and no one will help (god **** vacation). So, I know alot of Halo and I am learning Commando...

Subject: ***Modders Wanted!!!*** Zero: SP Needs more staff!
Posted by [Anonymous](#) on Mon, 22 Apr 2002 17:29:00 GMT
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i can't believe no one here wants to help make this mod...i know someone is out there...do u guys just not like the idea or do u not like me? lol

Subject: ***Modders Wanted!!!*** Zero: SP Needs more staff!
Posted by [Anonymous](#) on Mon, 22 Apr 2002 17:42:00 GMT
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ok ill help but i just suck well im not to obad i made a map but i am still trying to get my guy to stay on the ground lol but i love making maps not sure if you want me to help you thgough lol well if ya do thanks for leting me lol got a jet peace out (i make maps)

Subject: ***Modders Wanted!!!*** Zero: SP Needs more staff!
Posted by [Anonymous](#) on Mon, 22 Apr 2002 18:27:00 GMT
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lol, I know the feeling Spartan, having a really hard time finding people for Final Siege too. What kinda made me mad tho was when someone posted about that Star Wars mod, within that night it had like 2 pages of people wanting to help, while we have been planning for our's and stuff for a month or so and still have barely any response.

Subject: ***Modders Wanted!!!*** Zero: SP Needs more staff!
Posted by [Anonymous](#) on Mon, 22 Apr 2002 20:12:00 GMT
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I'll *bump* this for ya

Subject: ***Modders Wanted!!!*** Zero: SP Needs more staff!
Posted by [Anonymous](#) on Tue, 23 Apr 2002 13:18:00 GMT
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I guess I could do a little scripting, by hand. Since I can't download the mod tools or anything since I have 56k, but Im getting broadband within two weeks.. so I'm a little behind the times at the moment. See below for my AIM and MSN names/addresses

Subject: ***Modders Wanted!!!*** Zero: SP Needs more staff!
Posted by [Anonymous](#) on Tue, 23 Apr 2002 13:20:00 GMT

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ill map for ya !!! if ya need help still !!!

Subject: *Modders Wanted!!!*** Zero: SP Needs more staff!**

Posted by [Anonymous](#) on Tue, 23 Apr 2002 13:28:00 GMT

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wow finally some replies =O)..thankx guys...bouncer i got your e-mails...but we have quite a few mappers...but one more couldn't hurt =O)and modmania we could use some scripting help to..thankx =O)...we still need more modelers and skimmers so PLZ don't hesitate to post

Subject: *Modders Wanted!!!*** Zero: SP Needs more staff!**

Posted by [Anonymous](#) on Tue, 23 Apr 2002 14:09:00 GMT

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hey dude i am working on modles heheh but i suck my own cock right now but when i get good ill tell ya heheheheheh hey do you have `a aim name or msn messagener i have both soo if ya doo mine is aim; metalthrasher24msn; metalthrasher24 (my email)(metalthrasher24@msn.com)oh yah i just got my first map to work heheh i am able to stay on the ground hehe ok well thank you for leting me in talk later i hope

Subject: *Modders Wanted!!!*** Zero: SP Needs more staff!**

Posted by [Anonymous](#) on Tue, 23 Apr 2002 14:23:00 GMT

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Final Siege needs mappers if you have some to spare Spartan

Subject: *Modders Wanted!!!*** Zero: SP Needs more staff!**

Posted by [Anonymous](#) on Wed, 24 Apr 2002 00:31:00 GMT

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yea...it seems all the crappy mods get alot of replies...i mean i don't mean to insult but come on...everyone KNOWS the star wars mod will et shut down...so its kinda pointless to help them unless they plan on changing stuff...but anyway...i really find it hard to believe no one wants to help...this mod WILL shut down if no one helps because our people right now won't be able to complete this mod...so unless u guys want to ruin a very good mod...i hope u will help =O)..i really wanna make this mod

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Posted by [Anonymous](#) on Wed, 24 Apr 2002 00:35:00 GMT

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i can make the models for u if u give me sketches and stuff

Subject: ***Modders Wanted!!!*** Zero: SP Needs more staff!

Posted by [Anonymous](#) on Wed, 24 Apr 2002 00:51:00 GMT

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message me on aim so i can talk to u
