Subject: Cheaters... cheaters..
Posted by spy on Thu, 15 Jul 2004 15:57:39 GMT
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and well, cheaters...

I'm not quite sure whether this should go to the Renguard area here or not, since it includes Renguard related things but is not all about the program... anyway... in fact I DON'T FUCKING CARE.
The one thing I REALLY CAN'T STAND is joining a server, NOT hearing the Renguard sound, telling me that I don't have to mind cheaters and then play for a while and get OWNED BY SOME OF THOSE FOOLS NEEDING TO BOOST THEIR EGO WITH CHEATING. I would listen to all those who say "then play on another server" if those server wouldn't be the ones with the BEST PERFORMANCE. There really is NO server running renguard and having the performance that is NEEDED to enjoy a good game! I think an 1,2 mbit/s connection should be ENOUGH to enjoy a half-way lagfree Renegade match. But if you have to join a CHEATERINFECTED server to do so you really start thinking if you should quit your favorite game! I've been playing Renegade since the very release date, preordered it and had it imported before the german release so I could start and game along. I had plenty of fun the last years and always came back to Renegade after a while. Even when the cheaters first appeared it still was funny, then the project Renguard was started, I thought now there might be a way to escape that hell the whole community fell into but what happens? Not long after Renguard is released I had to find out that some poeple are too DUMB to INSTALL Renguard or simply want to stay a CHEATER and put CRAP into the net like "Renguard raises your ping", "Renguard doesn't work, you can cheat anyway", "Renguard is spyware", "Renguard opens popups on your computer", "Renguard servers will shut down after a while", "Renguard is an evil EA project" and the real idiots simply state "Renguard is shit". I wouldn't mind if not the ADMINS of some of the BIGGES servers would REFUSE to use Renguard because they believe their servers would be EMPTY afterwards. HELL, EVEN IF THEY NO LONGER HAD THAT MUCH GAMERS PLAYING THERE, AT LEAST THE CHEATERS WERE GONE, AND IF 50% SUDDENLY MISSES YOU KNOW HOW HIGH THE PERCENTAGE OF CHEATING BASTARDS REALLY IS! (just to say: I really DON'T MIND MY LANGUAGE).
The second real problem is that there are PLENTY of real good CUSTOM MAPS, created by GOOD mappers (excluding people like Aircraftkiller, always giving his side of choice an advantage - I'm talking about balanced maps) that don't get better if you don't USE them. There is a maximum of TWO servers running CUSTOM MAPS, one is the "Renwarz" server, using Renguard but real bad performance, the other is part of the "UNRULES.com"-network, sadly the admin is one of the guys above BELIEVING HIS SERVER WOULD STAY EMPTY AND THERE WOULD BE LESS DONATIONS and so NOT running Renguard on his server. (if I talk of custom maps that excludes the sniper variants of some default maps.)
So, if we had more custom map servers running Renguard the community would be MUCH better. I don't think bashin EA is the right way, CAUSE WE WON'T CHANGE ANYTHING AS LONG AS THERE ARE PEOPLE HELPING THEM TO GET THEIR PROFIT. So we have to look for other problems and solve them first. If every server admin would STRICKTLY use Renguard for some time all those cheating bastards would either transform to normal gamers or GO TO HELL LIKE THEY ARE SUPPOSED TO DO. I'm quite unsure whether you know what I'm talking about.

Let me define "community". If I talk about a "community" as such, I mean Command & Conquer, and not Generals. Command & Conquer includes Renegade, AR2, Tiberium Sun and everything

past, "Generals" is 100% EA, a completely different world. I think we have a big community here since Command & Conuqer once was a synonym for "best realtime stategy you can get". The problem with this big community is that no one really works together. We have one webiste here, another there, everyone want's to be "official", the best, pure ownage, one of a kind. That's NOT how the ideal idea of a working community looks like. It's all about "this is my news" and "you stole my news, go to hell" and so on. YOU FIND THE SAME CRAP ON EVERY DAMN WEBSITE YOU VISIT, IT ONLY DIFFERS SLIGHTLY WHEN YOU LOOK AT THE PHRASES USED AND THE LAYOUTS THOSE PAGES HAVE. You know what word hits the nail on the top? BORING! Then we got this board here, WITH PEOPLE TALKING ABOUT PLANETSIDE ON THE RENEGADE PUBLIC FORUMS... DUH! Things would be a LOT better if some of those oh so great websites would simply... vanish or start working together. First of all you might consider to bring an individual touch into everything. You got news, downloads and board, maybe some affilates. So if you've seen ONE you've seen them ALL cause you even meet THE SAME PEOPLE wherever you go!

To make it short: People START WORKING TOGETHER. Make community wide contests! Open a 1on1 league, use custom maps, organize chatmeetings, just DO something to help the community get together or we'll all end up playing Generals one day...

Okay, now let me tell you a story:

Once upon a time there was a cheater. This cheater was called bastard. He didn't choose that name himself, it was given to him by anyone he met on a public server. He had no friends and no talents, he was fat and lazy and bad at school. Thus he was angry, angry at the people and angry at himself. He had bad depressions and had to eat to make them go away. After some years he even grew fatter and didn't make it to the next grade on school. Now the drpessions got so bad that he never did anything else than come home, get some food and start playing. Whenever he started to cheat he was better than the rest, he won on egame after another and people left the server when they saw his nick appear. He felt mighty because he was the master of the game, even if he cheated. He felt the relief whenever he fragged people with enourmous big heads, destroyed tanks with one shot or knew where he would find invisible units because he saw them. But the wallhack was his final kick. He knew he was god then, seeing everybody, able to kill everybody. One day fat dumbo went to a LAN-Party. He was so infected by his own dumbness and the need of cheating that he didn't care whether they would find out about him beeing a cheater. His online-friends on ICQ all knew he was a cheater and accepted that, they were "normal" players but liked him, he never felt like they were playing tricks on him. It was them, who invited him to this Party. So there he was, sitting in front of his computer, he wanted to start the

anti-cheat-software in order to play on this server." He tried another one. After half an hour one of his friends saw his problem and told him to wait, he forgot to hand him the disk with the anti-cheat software. Fat man didn't see the grin on the face of that guy or his other "friends". So five minutes later and after quickly moving all the cheats and hacks to a seperate folder he was on the server playing. And he lost... it was a miserable defeat wherever he went. Dead man walking, because he was shot whenever he came round a corner. Suddenly someone started to teamkill him. A furious flame began. After a while the teamkiller was gone and not much later someone tapped h im on the shoulder. He turned around and saw one of his friends having a little child with him. It was the friends luttle brother, 11 years old and he watched his brother playing computer games. His friend told dumbo that he was the one who just killed and flamed him. He sent his little brother

away and whispered to bastard that he should take revenge and have a 1on1 with him. So the fat idiot jumped off his seat and went right over to the harmless child. With growling voice he asked the small boy how he dared to kill and flame him. After 2 minutes of speech he was finished and asked him for a 1on1. The little boy agreed immedeately and so the went on for the duel. It was a shame. A little boy killed the god of the game 7 times in a row and died only twice... once because he jumped of a too high place, the second time dumbo blew them both up with his weapon. Suddenly the whol audience was lauging. Dumbo didn't have time to look what was so funny because he had to win this match. He was sure he would get him this time, he was sure, no mistaked any more, once he had him he would... die... HEADSHOT. Dumbos virtual character dropped to the ground like a puppet. The whole hall was laughing again. Now he opened the chatbox and started to shout. He accused the little boy of cheating, called him lamer, again said he'd be cheating. Somewhere far down the hall someone yelled "CHEATER?! I'd rather say 11 y.o. boy you fat dumbo! ROFL". That was the moment when dumbo looked up. On the large screen at the wall, where the final matches of the league later that day should be shown his match was seen! Every little bit has been watched by the whole audience. In fact, no one was gaming any more, 200 people were just laughing at him. He stood up, looked at where the little boy sat. There were all his friends, laughing at him too. He started to cry. He never knew defeat and didn't leave his parents house most of the time, thus he didn't know how to handle situations of anger in reallife and reacted like a child, even younger than his 'friends' little brother, he cried. He began to run, run out of the hall, run to the street, run to the trainstation. He couldn't stand it anymore, that would be published all over the internet, he was the jerk of the whole net. He heard the express train approaching. He jumped. And was no more... at this moment he became a good cheater. Because wa all know... ONLY A DEAD CHEATER IS A GOOD CHEATER. STOP CHEATING OR END LIKE THE POOR FAT BASTARD DUMBO.

Okay, thank you very much, have a nice day.

Subject: Cheaters... cheaters..
Posted by cheesesoda on Thu, 15 Jul 2004 16:01:06 GMT
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Simple solution (BTW...I only read like the first 5 sentences. My attention span is not enough to read the whole thing): Play in the UGIN servers, especially 2 & 3. We keep it tightly modded. There ARE cheaters, but if you give us a reason to, we'll kick(ban) them.

Subject: Cheaters... cheaters..
Posted by SuperFlyingEngi on Thu, 15 Jul 2004 16:06:55 GMT
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Lol, I like the story, but I hope it is not something that happened in real life...

Anyways, Aircraftkiller is going to call you a dumbass and yell at you and stuff for insulting his maps in any way.

Subject: Cheaters... cheaters..
Posted by terminator 101 on Thu, 15 Jul 2004 16:14:28 GMT
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Spy that was nice story, I bet we could have constest: "who writes the best story",   I bet I could write just as good story as you.

Subject: Cheaters... cheaters..
Posted by NHJ BV on Thu, 15 Jul 2004 16:43:44 GMT
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One of the problems is indeed that very few people run Renguard. Regardless of how good the program is or how many times it has been downloaded, the number of decent Renguard servers that I know of on WOL Euro is 1. On US there are a few more (mainly the n00bstories servers) but they are mostly empty whenever I look.

Subject: Cheaters... cheaters..
Posted by flyingfox on Thu, 15 Jul 2004 16:51:05 GMT
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Spy, I'm a bit confused about what you really believed, if servers should run it or not. You seemed to jump to both sides of the fence ..anyways.. I lose about 5 fps with renguard, but I don't think there is a big performance drop in game. Then again, most people have different computers. If people such as yourself get performance drops in the game because of it, then there should definetly be some servers that don't run it.

Subject: Cheaters... cheaters..
Posted by spy on Thu, 15 Jul 2004 16:53:54 GMT
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Well, nope, the story didn't actually happen (I still belive a little bit in human sanity... at least enough as that no such guy exists), actually, that's why it's only a story. Ehrm, yes, and just to mention: I don't want to insult Alkaline (but he might set up Renguard on his servers anyway), but that doesn't count for AKC. He answers e-Mails with "I think I know mapping better than you anyway" when you politely point out that every single of his map is somewhat imbalanced.

Well, j_ball430, there is a problem as simple as your solution: how do you tell whether the guy is really cheating or not? There are players out there with no life and the capability to kill everything and anyone crossing their way (also called "skill"), some of them are frequently accused of cheating, then it fully depens on how many retards join in and want to have the skilled person out because he plays better than them. And THEN it fully depends on the mod how he decides. If he kicks the guy he either blasted a cheater out of the server or ruined the fun of some really good player. If he DOESN'T he's the dumbass of the nation cause all those jerks wanting to have the alleged cheater kicked will go and post some rumors about that mod, inslut him or complain about

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him "kicking innocent persons from the server" at his leader's...
Nah, that really is a problem and only Renguard, or at least an command testing whether the person is using Renguard is the solution, example:

[Host/Mod/Player]: !test spy
[Renguard of spy]: Player spy is using Renguard version 1.03 and is NOT cheating.

You might make Renguard reply in a unique way with some sort of can't-be-copied code or a special colour no player can write in. Well, hey, I'll post that into the forums right now

Terminator 101: Yes, a story contest or a "who gets the funniest screenshot?" competition were two things I thought about. Since not everybody is able to create or edit digital images a contest including the creation of some funny pictures would leave most members of the community out. But I'm not quite sure whether I would win a story-contest, there are a lot of people who could beat an 14 y.o. german guy in writing in english

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Subject: Cheaters... cheaters..
Posted by cheesesoda on Thu, 15 Jul 2004 17:17:55 GMT
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spyWell, j_ball430, there is a problem as simple as your solution: how do you tell whether the guy is really cheating or not?
Then why the Hell are you complaining about cheaters? How do you know there are cheaters in the server you are playing? You're justifying bitching about cheaters and then condemning me for kicking someone because I don't know if they are a cheater or not. Don't say that I have a problem with my solution, when you have the same exact problem in your complaining.

Subject: Cheaters... cheaters..
Posted by spy on Thu, 15 Jul 2004 17:23:15 GMT
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See, that's what I mean! Of course I am against cheaters (as easily seen) and of course I'm bitching around like veryone else, BUT I am as stricktly against kicking good players as I am against cheaters! It's just that without Renguard or something you really never can tell! If I go and own some people on your server and someone cires out I'm a cheater cause I always give headshots, will I be kicked? Yes or no? Even if I give headshots in 90% of the cases beacause I had plenty of time to practice and play renegade on 640x480 to get a bigger target without bighead, am I cheating or not? Will I be kicked or not?

Subject: Cheaters... cheaters..
Posted by cheesesoda on Thu, 15 Jul 2004 17:31:36 GMT
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spySee, that's what I mean! Of course I am against cheaters (as easily seen) and of course I'm

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bitching around like veryone else, BUT I am as stricktly against kicking good players as I am against cheaters! It's just that without Renguard or something you really never can tell! If I go and own some people on your server and someone cires out I'm a cheater cause I always give headshots, will I be kicked? Yes or no? Even if I give headshots in 90% of the cases beacause I had plenty of time to practice and play renegade on 640x480 to get a bigger target without bighead, am I cheating or not? Will I be kicked or not?

There's a difference though. If someone has 20 kills and 2 deaths, then chances are they aren't playing fairly. If you do get accused, you'll be tested by someone ingame (There is 95% of the time a trusted player or a mod ingame that we'd have test you). While that may take away from playing, it'd be better than kicking you out.

Resolutions make little or no difference at all, so you wouldn't be kicked for that.

Subject: Cheaters... cheaters..
Posted by DarkDemin on Thu, 15 Jul 2004 18:06:33 GMT
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Ack must be asleep or busy if he hasn't gotten here by now.

Subject: Cheaters... cheaters..
Posted by spy on Thu, 15 Jul 2004 18:22:02 GMT
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j_ball430spySee, that's what I mean! Of course I am against cheaters (as easily seen) and of course I'm bitching around like veryone else, BUT I am as stricktly against kicking good players as I am against cheaters! It's just that without Renguard or something you really never can tell! If I go and own some people on your server and someone cires out I'm a cheater cause I always give headshots, will I be kicked? Yes or no? Even if I give headshots in 90% of the cases beacause I had plenty of time to practice and play renegade on 640x480 to get a bigger target without bighead, am I cheating or not? Will I be kicked or not?

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Resolutions make little or no difference at all, so you wouldn't be kicked for that.

Well okay, but there always is that human flaw, and if there is a cheater and lets say this cheater has damage hack and kills the harvester at th ebeginning of the game he gets 900 points (had to test that more than once). Okay, the cheater is kicked at once, losses his 900 points... but the teamscore doesn't. And 900 points IS a difference, though it's at the beginning of the game the other team misses a whole harvy load, that's kinda deadly. It's even more frustrating if that happens at the end or in the middle of a long, good game.

Subject: Cheaters... cheaters..
Posted by Aimbots on Thu, 15 Jul 2004 18:26:13 GMT
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i cant be bothered to read all that

Subject: Cheaters... cheaters..
Posted by YSLMuffins on Thu, 15 Jul 2004 20:35:17 GMT
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j_ball430Simple solution (BTW...I only read like the first 5 sentences. My attention span is not enough to read the whole thing): Play in the UGIN servers, especially 2 & 3. We keep it tightly modded. There ARE cheaters, but if you give us a reason to, we'll kick(ban) them.

That may not be enough. I was playing on the Pitts today and there was a cheater lurking about that kept blowing up tanks, and on a game of Hourglass nuke beacons kept getting disarmed with no explanation. It kept happening in the span of 5-6 games before I stopped playing. As far as I know the cheater still hasn't been caught.

They're getting more insidious. They blow up random tanks occasionally and disarm beacons in an instant from time to time, and they've found ways to mask it. Renegade could really use a 'x player destroyed y's tank' or a 'X player disarmed the beacon'.

You think it's fun having your orca blown up for no reason 3-4 times in the same game?

Subject: Cheaters... cheaters..
Posted by spy on Thu, 15 Jul 2004 21:09:20 GMT
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Aimbotsi cant be bothered to read all that

You don't have to, neither do you have to post. I think long opinions are better than the usual "cheaters suck", my friend.

Subject: Cheaters... cheaters..
Posted by DarkFish on Thu, 15 Jul 2004 22:10:46 GMT
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Quote:someone has 20 kills and 2 deaths, then chances are they aren't playing fairly

I'd disagree with that...I've seen 62 and 0 from someone I know wasn't cheating. k/d means nothing except in context, and even if it did, I wouldn't think 20 and 2 was a likely cheating ratio, especially over the course of a whole game, and I would estimate that most of the people I see on that kind of k/d are not in fact cheating...I might look twice at someone with 30 and 2, but not 20.

Subject: Cheaters... cheaters..
Posted by DarkDemin on Thu, 15 Jul 2004 22:11:52 GMT
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I got a 20 to 2 k/d today... you must just suck ROFL... hehehe

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Subject: Cheaters... cheaters..
Posted by cheesesoda on Thu, 15 Jul 2004 23:32:46 GMT
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DarkFishQuote:someone has 20 kills and 2 deaths, then chances are they aren't playing fairly

I'd disagree with that...I've seen 62 and 0 from someone I know wasn't cheating. k/d means nothing except in context, and even if it did, I wouldn't think 20 and 2 was a likely cheating ratio, especially over the course of a whole game, and I would estimate that most of the people I see on that kind of k/d are not in fact cheating...I might look twice at someone with 30 and 2, but not 20. Well we are talking about today's gamers. If someone who has that kind of k/d ratio or even better and they have a name that we all know, chances are that they don't cheat, unless they are people like Twi$ta and Twix. Plus, I mean early to mid game.

Subject: Cheaters... cheaters..
Posted by cheesesoda on Thu, 15 Jul 2004 23:34:07 GMT
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DarkDeminI got a 20 to 2 k/d today... you must just suck ROFL... hehehe
You're a moron, you already know I suck. In a game I played yesterday, I actually had more kills than deaths...until i had to pick up my brother.

Subject: Cheaters... cheaters..
Posted by DarkDemin on Thu, 15 Jul 2004 23:37:49 GMT
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lol you know I am kidding...

Subject: Cheaters... cheaters..
Posted by 2000_years on Thu, 15 Jul 2004 23:54:04 GMT
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Hey, the UNRULES server isn't bad at all, when-ever someone is cheating people usually notice and they get kicked.
All of the good players are well known and they don't get booted

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Subject: Cheaters... cheaters..
Posted by Crimson on Fri, 16 Jul 2004 01:38:35 GMT
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n00bstories server 1 has been nearly full most of the day and night for the past couple of weeks. It runs RenGuard-only, not a half solution.

All you have to do is look at the server list at the top of the RenGuard and it will show you where the games are being played. Just use that and you'll know which server you should join.

Subject: Cheaters... cheaters..
Posted by terminator 101 on Fri, 16 Jul 2004 03:22:47 GMT
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spyAimbotsi cant be bothered to read all that

You don't have to, neither do you have to post. I think long opinions are better than the usual "cheaters suck", my friend.

Now that is a my kind of attitude   :twisted:

Subject: Cheaters... cheaters..
Posted by sniper12345 on Fri, 16 Jul 2004 08:36:53 GMT
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lol, I remember that day on the FUD server, it went something like this:

A: OMG someone is cheating
priestofb: Who?
A: Someone on nod
A gets kicked
B: wtf?
B gets kicked
C: Hey does anyone here play Warhammer 4K?
C gets kicked

And sw33t, wtf are you talking about? There is no Westwood anymore.

Subject: Cheaters... cheaters..
Posted by NHJ BV on Fri, 16 Jul 2004 09:19:14 GMT
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Crimsonn00bstories server 1 has been nearly full most of the day and night for the past couple of weeks. It runs RenGuard-only, not a half solution.

All you have to do is look at the server list at the top of the RenGuard and it will show you where the games are being played. Just use that and you'll know which server you should join.

That got me thinking: a while back Dante (not sure) released a plug-in that would allow one to connect to Renegade servers from within a browser. Maybe it would be useful to make that serverlist so that one could connect to those Renguard servers from there?

Subject: Cheaters... cheaters..
Posted by Aircraftkiller on Mon, 19 Jul 2004 22:36:38 GMT
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Quote:The second real problem is that there are PLENTY of real good CUSTOM MAPS, created by GOOD mappers (excluding people like Aircraftkiller, always giving his side of choice an advantage - I'm talking about balanced maps)

Yeah. That's why a lot of my work is played often and has little complaints.

http://renegade.the-pitts.net/mapstats.cfm

Basin: 167 GDI wins, 139 Nod wins.

BasinTS: 237 GDI wins, 213 Nod wins.

FieldTS: 4 GDI wins, 6 Nod wins.

Glacier (NOT FLYING): 278 GDI wins, 293 Nod wins.

Metropolis: 95 GDI wins, 76 Nod wins.

MinesTS: 16 GDI wins, 15 Nod wins.

Sand: 12 GDI wins, 13 Nod wins.

River RaidTS: 57 GDI wins, 60 Nod wins.

Snow: 19 GDI wins, 19 Nod wins.

Tropics: 208 GDI wins, 207 Nod wins.

Yeah, that's real unbalanced! :rolleyes:

Subject: Cheaters... cheaters..
Posted by Anonymous on Tue, 20 Jul 2004 13:58:56 GMT
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Oh my god, we should stop playing those maps and start complaining. :rolleyes: :rolleyes:

Subject: Cheaters... cheaters..
Posted by Anonymous on Sun, 25 Jul 2004 00:44:57 GMT
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Ohh yea, sorry forgot. Didn't EA buy them or something like that??

Subject: Cheaters... cheaters..
Posted by SuperFlyingEngi on Sun, 25 Jul 2004 01:27:07 GMT
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EA bought Westwood, and then sent their brown shirts around to herd all Westwood Studios
employees into concentration camps so they can hammer out the next Madden game.

Subject: Cheaters... cheaters..
Posted by Zetzero on Mon, 26 Jul 2004 21:10:46 GMT
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i would think it would be better if cheaters would just host there own severs like i do and use them
but then i dont use them on the big servers though it is fun to play your own game and be only
one and everyone cant kill you.   its a challenge for you people lol.

Subject: Cheaters... cheaters..
Posted by warranto on Mon, 26 Jul 2004 21:14:18 GMT
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oh? someone who actually admits to cheating?

Subject: Cheaters... cheaters..
Posted by Zetzero on Mon, 26 Jul 2004 21:18:14 GMT
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READ UP LOSER I SAYED CLEARLY ITS FUN ON OWN SERVER NOT OTHERS GOD.   well
its fun on your own server not on a real server i mean some people like playing everyone gain up
on zetzero lol who can kill him and sometimes you do but otherwise i dont in another server.

Subject: Cheaters... cheaters..

Posted by Zetzero on Mon, 26 Jul 2004 21:19:13 GMT
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But yea its only good if you do it on your own server for fun sometimes but i would never use them in regulr thats just gay.

Subject: Cheaters... cheaters..
Posted by mahkra on Mon, 26 Jul 2004 21:24:51 GMT
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warrantooh? someone who actually admits to cheating?
That's nothing new. Even Crimson has admitted to cheating before.

Subject: Cheaters... cheaters..
Posted by Anonymous on Mon, 26 Jul 2004 23:12:56 GMT
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ZetzeroREAD UP LOSER I SAYED CLEARLY ITS FUN ON OWN SERVER NOT OTHERS GOD.
   well its fun on your own server not on a real server i mean some people like playing everyone gain up on zetzero lol who can kill him and sometimes you do but otherwise i dont in another server.

You didn't puctuate, nor did did you capitalize correctly!!

Subject: Cheaters... cheaters..
Posted by mrpirate on Mon, 26 Jul 2004 23:22:00 GMT
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sw33t, go puctuate yourself.

Subject: Cheaters... cheaters..
Posted by 2000_years on Mon, 26 Jul 2004 23:42:05 GMT
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OMFG, YOU SO FUNNY!!
and I consider cheating lame no matter who's server it's on.
It can be funny versus bots for about 5 minuites though.

Subject: Cheaters... cheaters..
Posted by SuperFlyingEngi on Mon, 26 Jul 2004 23:45:56 GMT

I had a fun game with bots once with a mod that creates a ton of Mendoza and Raveshaw bots whenever you buy a NOD vehicle, and they all follow you around. So I lead about 100 or so of them over to the GDI base, and switched teams, at which point it took me about 10 minutes to clean out the base, where I died many times. it was fun though, but when I came out of a building the first time, they were all fanned out around the base, and the screen just filled with beam shots.

Subject: Cheaters... cheaters..
Posted by msgtpain on Tue, 27 Jul 2004 04:34:29 GMT

yea, I'm done scrolling now... can someone paraphrase for me?

Subject: Cheaters... cheaters..
Posted by Zetzero on Tue, 27 Jul 2004 04:44:14 GMT

2000_yearsOMFG, YOU SO FUNNY!!
and I consider cheating lame no matter who's server it's on.
It can be funny versus bots for about 5 minuites though.

well thats what you consider its my server people are joining cause they wanna have fun trying to fight or whatever these things so you can just shut up cause it isant its CALLED FUN NOT CHEATING if its my server and people are joining to do this and im not gaining anything so it is not cheating cheating would be running into a dedicated ladder server and then using one or someone elses game that you arent running but if im running it theres no way its cheating AND IF ON THE GAME I PUT MODS AND BOTS then that preety much explains it and how can it be cheating people come to my game to see these things or try and kill me but they want to its not cheating then its CALLED FUN AND GAMEPLAY.

sw33tZetzeroREAD UP LOSER I SAYED CLEARLY ITS FUN ON OWN SERVER NOT OTHERS GOD.   well its fun on your own server not on a real server i mean some people like playing everyone gain up on zetzero lol who can kill him and sometimes you do but otherwise i dont in another server.

You didn't puctuate, nor did did you capitalize correctly!!

well you now what im trying to type this quick and i think its kinda dumb you turning this into school.

Subject: Cheaters... cheaters..
Posted by 2000_years on Tue, 27 Jul 2004 11:06:01 GMT

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ok ZetZero, I understand you now.
I used to do the same in Jedi Knight, we had "hax" games where people just blatantly cheated (and buiilt structures with this one cheat)
yeah it can be fun, as long as you turn them off before ruining a propper game with them

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Subject: Cheaters... cheaters..
Posted by Anonymous on Tue, 27 Jul 2004 13:58:15 GMT
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Go buy a prostitute, go to a high priced dinner, say she's your wife, hand her a diamond ring, and MARRY HER FOR GODS SAKE!! Your behavior in this forum is driving people insane. Your head must be pounding with the most outrageas, insecure, pandemonius ideas EVER! God put people on the earth for a reason, I don't know about you ?

Subject: Cheaters... cheaters..
Posted by Jzinsky on Tue, 27 Jul 2004 16:21:55 GMT
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I don't know any cheats, I don't care to know any cheats. But something irks me, I've heard that some cheats are put into the code for the purposes of testing the game e.g. for map bugs and such. Why aren't they taken out?

Also, if you find a protected, yet empty server, join it. I sometimes do this being fully prepared to sit about and wait for 5-10 mins before actually having a game. If more people carried the attitude of using protected servers only then they would get used more often.

Also they could use more custom maps, I have a heck of a lot and find them an interesting change to the few that get used all the time.

Subject: Cheaters... cheaters..
Posted by Zetzero on Tue, 27 Jul 2004 21:58:18 GMT
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Finally someone who understands me .

Subject: Cheaters... cheaters..
Posted by Anonymous on Wed, 28 Jul 2004 18:26:02 GMT
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The only reason why people cheat is because they are no0bs and say they can "own" someone in a game, but uses cheats and gets banned anyway.

Subject: Cheaters... cheaters..
Posted by Zetzero on Wed, 28 Jul 2004 18:29:59 GMT
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sw33tThe only reason why people cheat is because they are no0bs and say they can "own" someone in a game, but uses cheats and gets banned anyway.

I just can not convince you gease.

Subject: Cheaters... cheaters..
Posted by Anonymous on Wed, 28 Jul 2004 19:03:56 GMT
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You speeled gease, not jeez. Misspelling error, common omung the people in this forum. And I have been convinced since the thread started.

Subject: Cheaters... cheaters..
Posted by Zetzero on Thu, 29 Jul 2004 05:15:23 GMT
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I suck at spelling lol.

Subject: Cheaters... cheaters..
Posted by mrpirate on Thu, 29 Jul 2004 05:33:26 GMT
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sw33tYou speeled gease, not jeez. Misspelling error, common omung the people in this forum. And I have been convinced since the thread started.

Ha ha! You kill me.

Subject: Cheaters... cheaters..
Posted by Anonymous on Thu, 29 Jul 2004 06:23:13 GMT
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Clearly that was sarcasm, but the only thing you can kill with is a blunt or sharp object, swung or stabbed at the body.

Subject: Cheaters... cheaters..
Posted by mrpirate on Thu, 29 Jul 2004 14:59:41 GMT

Um... what? There are more ways to kill someone than that.

Subject: Cheaters... cheaters..
Posted by ViperFUD on Thu, 29 Jul 2004 16:25:12 GMT

sw33tYou speeled gease, not jeez. Misspelling error, common omung the people in this forum. And I have been convinced since the thread started.

... and, by the way, the line from the Godsmack song is "When I feel the snakebite enter my veins."

Subject: Cheaters... cheaters..
Posted by Anonymous on Thu, 29 Jul 2004 19:04:57 GMT

It's tear my friend, I own most of thier CD's, and some of them have the song.

Subject: Cheaters... cheaters..
Posted by ViperFUD on Fri, 30 Jul 2004 11:20:37 GMT

sw33tIt's tear my friend, I own most of thier CD's, and some of them have the song.

Actually, you're an idiot.

http://www.lyricsstyle.com/g/godsmack/voodoo.html
http://www.lyricsdepot.com/godsmack/voodoo.html
http://www.lyricsfreak.com/g/godsmack/61094.html
http://www.seeklyrics.com/lyrics/GODSMACK/VooDoo.html
http://www.musicfactory2.co.uk/Lyrics/Rock/Godsmack/Voodoo.html
http://lyrics.rare-lyrics.com/G/Godsmack/VooDoo.html
http://songmeaning.jhtap.be/index.php?page=addmeaning&bandid=366&songid=1547&letter=
http://www.firelyrics.com/song/92236/
http://www.lyricsdaily.com/lyrics/godsmack/voodoo.shtml

... and I'm not your friend.

Subject: Cheaters... cheaters..
Posted by Jzinsky on Fri, 30 Jul 2004 12:48:03 GMT

And I thought this was a thread about cheaters

Subject: Cheaters... cheaters..
Posted by Alkaline on Fri, 30 Jul 2004 15:58:13 GMT

AircraftkillerQuote:The second real problem is that there are PLENTY of real good CUSTOM MAPS, created by GOOD mappers (excluding people like Aircraftkiller, always giving his side of choice an advantage - I'm talking about balanced maps)

Yeah. That's why a lot of my work is played often and has little complaints.

http://renegade.the-pitts.net/mapstats.cfm

Basin: 167 GDI wins, 139 Nod wins.

BasinTS: 237 GDI wins, 213 Nod wins.

FieldTS: 4 GDI wins, 6 Nod wins.

Glacier (NOT FLYING): 278 GDI wins, 293 Nod wins.

Metropolis: 95 GDI wins, 76 Nod wins.

MinesTS: 16 GDI wins, 15 Nod wins.

Sand: 12 GDI wins, 13 Nod wins.

River RaidTS: 57 GDI wins, 60 Nod wins.

Snow: 19 GDI wins, 19 Nod wins.

Tropics: 208 GDI wins, 207 Nod wins.

Yeah, that's real unbalanced! :rolleyes:

Ack's maps are generally pretty balanced. However, some maps like GolfCorse are not because GDI can sneak into NOD base on foot, while NOD can't do they same to GDI...

Subject: Cheaters... cheaters..
Posted by Aircraftkiller on Fri, 30 Jul 2004 16:50:25 GMT

"Remember, it's Nod, not NOD."

Subject: Cheaters... cheaters..
Posted by AlostSOul on Sun, 01 Aug 2004 11:53:48 GMT
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That was a typo in the first single player mission, (NOD), made by the westwood industries. Ea bought them to crank out another Bullsh*t Madden game.

Subject: Cheaters... cheaters..
Posted by Weirdo on Mon, 02 Aug 2004 09:37:10 GMT
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AlostSOulThat was a typo in the first single player mission, (NOD), made by the westwood industries. Ea bought them to crank out another Bullsh*t Madden game.

Actually there are more of these errors in this game then just this one. But I understand why you now talk about this. This error was posted a few weeks ago wasn't it. In the times that you weren't yet registerend on this name. Still for some reason you have read it, how come.
I'm sorry but I'm afraid you aren't really the smartest forum troll Sw33t.

You should talk to a friend of mine Sw33t he could learn you something about how not to be so obvious trying to be someone else.