Subject: Sound Problems
Posted by dodmadcat on Mon, 18 Oct 2004 18:21:18 GMT
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Sounds are randomly going off. The replacement sound for The reload it sounds like among others. Other than that i have no problems.

Subject: Sound Problems
Posted by mac on Tue, 19 Oct 2004 09:13:44 GMT
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SSAOW issue.. not a CP1 problem. CP1 just enables the ability to play sounds over the network.

Subject: Sound Problems
Posted by Blazer on Tue, 19 Oct 2004 09:51:29 GMT
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Its the weapon/powerup spawn sound. You can get rid of it by making a zero byte file in your data directory called "weaponspawn.wav".

Subject: Sound Problems
Posted by icedog90 on Wed, 20 Oct 2004 00:39:37 GMT
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What about the Cargo Plane?

Subject: Sound Problems
Posted by ghostSWT on Wed, 20 Oct 2004 01:16:39 GMT
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icedog90What about the Cargo Plane?
The loud ass cargo plane sound is c130_loop.wav. I took the c130_start sound and the c130_end sounds and copy/paste them into the c130_loop and droped the volume by 50%-75% it sound kind of crapy but way way better then the loud cargo plane, and a realy quick fix.