Subject: Unable to start BRENBOT

Posted by cepheus on Thu, 02 Dec 2004 21:00:46 GMT

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brenbot.exe

POSIX object version 1.08 does not match bootstrap parameter 1.07 at D:/cpanrun/

build/5-8-0/lib/XSLoader.pm line 106.

Compilation failed in require at C:/Perl/lib/POE/Kernel.pm line 11.

BEGIN failed--compilation aborted at C:/Perl/lib/POE/Kernel.pm line 11.

Compilation failed in require at (eval 13) line 1.

BEGIN failed--compilation aborted at (eval 13) line 1.

could not import qw(Kernel) at script/brenbot.pl line 6

BEGIN failed--compilation aborted at script/brenbot.pl line 6.

This is running on Windows 2003, Any ideas??

Subject: Unable to start BRENBOT

Posted by mac on Fri, 03 Dec 2004 08:56:22 GMT

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You seem to have some perl installation, that is conflicting with brenbot. Remove it, or make it invisible for brenbot.

Subject: Unable to start BRENBOT

Posted by cepheus on Fri, 03 Dec 2004 10:27:48 GMT

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So how would I fool brenbot that perl is not installed?

Subject: Unable to start BRENBOT

Posted by platonic on Fri, 03 Dec 2004 10:37:38 GMT

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Just wondering as interested myself, if its an enclosed .exe as opposed to a perl interpreted script, why does it matter if perl is installed? Or is it doing some external checks it feeds info from or something so it can run properly?

Subject: Unable to start BRENBOT

Posted by cepheus on Fri, 03 Dec 2004 10:38:30 GMT

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Ok i think ive managed to fool brenbot perl is not installed...still testing.

Subject: Unable to start BRENBOT

Posted by cepheus on Fri, 03 Dec 2004 12:06:29 GMT

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Well its a exe but it gets really p1553d off if u have perl installed.

Subject: Unable to start BRENBOT

Posted by mac on Fri, 03 Dec 2004 12:16:37 GMT

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Its a compiled perl script. It usually takes all information out of itself, but when it finds some information via environment variables etc, it takes it from there.

Can't really change the behavior.. that is why I said, hide the other perl installation..

Subject: Unable to start BRENBOT

Posted by cepheus on Fri, 03 Dec 2004 12:23:59 GMT

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Yeah Ive managed to do this, I guess III have to do the same if I ran it on a linux box:/, which would be a even bigger problem :/