Subject: Making a mod...
Posted by Slash0x on Mon, 27 Dec 2004 03:08:06 GMT
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I am having problems with making a mod.

I figured out the objects and always.dat, but the single player crashes even thou I have exactly what I have in my Renegade folder. What am I doing wrong?

All help will be great.

[Slash0X]

Subject: Making a mod...
Posted by Oblivion165 on Mon, 27 Dec 2004 19:18:56 GMT
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Make sure it doesnt conflict with anything in sp, like if you change a guns spawn, that can screw up a trigger in the game.

Subject: Making a mod...
Posted by Slash0x on Mon, 27 Dec 2004 20:31:33 GMT
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Okay, I know what the matter was. The people that made it are so smart. They started with the level "13" rather that "01" like in anything else. :rolleyes:

Makes me wonder about the Renegade makers. Hehe.