
Subject: hey, look what i found at gamespot!
Posted by [Nightma12](#) on Tue, 04 Jan 2005 17:59:43 GMT
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<http://www.gamespot.com/pc/action/commandconquerrenegade/index.html?q=renegade>
download & click Video Review

Subject: hey, look what i found at gamespot!
Posted by [Spice](#) on Tue, 04 Jan 2005 18:30:24 GMT
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I watched that video a year back I think. I watch tons of video reviews from there and they gave renegade a good review and rating.

Gamespot is my source for game reviews and ratings. I've been a member there for 3 or so years. They had a metal Gear solid 3 site scheme the other day. (shows how good that game is , Go buy it)

Subject: hey, look what i found at gamespot!
Posted by [Hav0c](#) on Tue, 04 Jan 2005 20:04:34 GMT
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Renegade and Call of Duty are probably the best team based games ive played. The Renegade MP reviews were pretty unjustified.

Subject: hey, look what i found at gamespot!
Posted by [GetSm0keD](#) on Tue, 04 Jan 2005 20:20:32 GMT
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lol watchin that trailer made me wanna play single player on ren again..

i still think unreal tort is the BEST own all shooter.. arena style.. whoda thought

but renegade AOW still has sumthing that unreal doesnt..

Subject: hey, look what i found at gamespot!
Posted by [SickOptometrist](#) on Tue, 04 Jan 2005 23:54:15 GMT
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GeTSm0keD

i still think unreal tort is the BEST own all shooter.. arena style.. whoda thought

but renegade AOW still has sumthing that unreal doesnt..

A marriage of UT & Renegade would be awesome with one exception- I feel UT is bit too fast & makes me wanna puke.

Subject: hey, look what i found at gamespot!
Posted by [flyingfox](#) on Wed, 05 Jan 2005 01:37:55 GMT
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Hav0cRenegade and Call of Duty are probably the best team based games ive played.

lol. Been meaning to make a wmv video of idiot PPSH sprayers, thompson run & gunners and general jackasses. teamplay isn't in their vocabulary

Subject: hey, look what i found at gamespot!
Posted by [Jaspah](#) on Wed, 05 Jan 2005 04:58:20 GMT
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GamespotRenegade puts you in the shoes of one of the most popular and recognizable figures from the Command & Conquer series, the Global Defense Initiative commando unit. The game offers a brand-new perspective on the C&C universe by immersing players within the game's 3D world. Never before has Command & Conquer been seen or played from this angle.

As Havoc, players will have to use their C4 charges and deadly sniper rifle to stop the NOD forces from completing their hideous Tiberium experiments. The game will also include an arsenal of other weapons such as a rocket launcher and a silenced pistol, as well as a bevy of both land and air vehicles. Renegade will be steeped with character development, as the cast includes Dr. Mobius, General Raveshaw, and Sakura.

The game's 3D engine is one of the most robust to date, and it sports dynamic lighting, lightmaps, dynamic shadows, and radiosity for more realistic outdoor environments. Indoor settings will be rendered with precise detail, and the transition between outdoor and indoor areas promises to be seamless.

Currently in development at Westwood, Renegade is scheduled for a late 2000 release.

^^ What Renegade could of been.

Subject: hey, look what i found at gamespot!
Posted by [Nightma12](#) on Wed, 05 Jan 2005 16:26:55 GMT
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Quote:Westwood says no to Renegade sequel

Rumors that a sequel to Renegade was in the works are dispelled as high-resolution Red Alert universe models are released to the Renegade mod community.

A post to the official Command & Conquer Renegade mod forum has revealed that Westwood did early work on a sequel to Renegade that would have been set in the Red Alert universe. Westwood's Greg Hjelstrom posted, "Just to end the speculation, we were working on a sequel to Renegade which was in the RA universe and focused mostly on multiplayer but it has indeed been cancelled." The post, which was highlighted in a report by Shacknews, followed Westwood's release of high-resolution models, including Red Alert unit art, to the Renegade mod-making community.

A Renegade sequel had not been announced, and a Westwood representative contacted for comment could not confirm that such a project had ever progressed past the concept stage. Westwood continues to support the Renegade multiplayer community with patches, including one released just a couple of weeks ago.

Command & Conquer Renegade is a first-person shooter set in the Command & Conquer universe made popular by Westwood's highly successful real-time strategy series. For more information, read our full review of the game.
