Subject: Invisible walls
Posted by bisen11 on Tue, 22 Feb 2005 16:35:42 GMT
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How do i make them?

Subject: Invisible walls
Posted by TankClash on Tue, 22 Feb 2005 16:54:31 GMT
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Subject: Invisible walls
Posted by Oblivion165 on Tue, 22 Feb 2005 17:20:59 GMT
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Too generic tankclash.

Well select your mesh you want invisible then:

Hammer Tab ~ W3d Tools ~ [X] Hidden Box

Subject: Invisible walls
Posted by nastym4n on Tue, 22 Feb 2005 18:02:59 GMT
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oblivion165Well select your mesh you want invisible then:

Hammer Tab ~ W3d Tools ~ [X] Hidden Box

Subject: Invisible walls
Posted by Spice on Tue, 22 Feb 2005 18:17:37 GMT
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Do you really have to quote him? I mean , He can read oblivions post just fine without you quoting it.

Subject: Invisible walls
Posted by bisen11 on Tue, 22 Feb 2005 19:12:53 GMT
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Thanks, and its to basic of stuff for them to put on renhelp :/

Subject: Invisible walls
Posted by nastym4n on Tue, 22 Feb 2005 19:46:38 GMT
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EXdeath7Do you really have to quote him? I mean , He can read oblivions post just fine without you quoting it.

Subject: Invisible walls
Posted by zunnie on Tue, 22 Feb 2005 20:21:50 GMT
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lol

Subject: Invisible walls
Posted by glyde51 on Tue, 22 Feb 2005 20:35:21 GMT
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zunnielol

Subject: Invisible walls
Posted by FynexFox on Wed, 23 Feb 2005 21:48:16 GMT
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*noise followed by terrible smell, looks around and points to whoever is reading this"it was you....."

FG!!!(FamilyGuy)

good luck man, I wont quote it..

Subject: Invisible walls
Posted by WNxCABAL on Wed, 23 Feb 2005 22:08:05 GMT
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to quote Slash0x

Slash0xI think we should post that on everyone's signature.

Subject: Invisible walls
Posted by Slash0x on Thu, 24 Feb 2005 02:57:23 GMT
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_TFWxANDY_to quote Slash0x

Slash0xI think we should post that on everyone's signature.
Yes, I did say that.

Subject: Invisible walls
Posted by laeubi on Thu, 24 Feb 2005 07:26:23 GMT
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dude#1Thanks, and its to basic of stuff for them to put on renhelp :/
I put it on Renhelp FAQ now, but I can't see whats so hard at think of that a [x]Hide Option
MAYBE!!! means what it says.....
When I startet Modding Renegade there was literally no usefull tutorial around and guess what I
found it out myself by using common sense. :rolleyes:

Modding sometimes is a trial and error like.

Subject: Invisible walls
Posted by bisen11 on Thu, 24 Feb 2005 22:55:24 GMT
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Laeubidude#1Thanks, and its to basic of stuff for them to put on renhelp :/
I put it on Renhelp FAQ now, but I can't see whats so hard at think of that a [x]Hide Option
MAYBE!!! means what it says.....
When I startet Modding Renegade there was literally no usefull tutorial around and guess what I
found it out myself by using common sense. :rolleyes:

Modding sometimes is a trial and error like.

Its so smal... if only it had a giant, cartoonish arrow pointing to it

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