
Subject: Solution to the Loader error.

Posted by [Scythar](#) on Sun, 10 Apr 2005 15:18:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

Allright, for those of you who get an error when launching Renegade (Error: Loader couldn't initialize service!) and have a problem with Antivir detecting SVKP.sys as a trojan, here's something I did to make it work:

Note that this could be risky, and some systems might react differently. Proceed at your own risk.

Go to Registry Editor (Start > Run > Regedit)

Search for "SVKP" and delete every match where SVKP is an individual word. (NOT aödfhlfhdlsfhsvkpdfhsldflkj)

Reboot. When Windows next loads, it should run a System File Checker and ask for Windows Pro CD (Even if you use Home) Just press X. RG should now work.

Antivirus still moans about the file being infected with a trojan, just add the file to exclusions to keep it quiet.

Subject: Solution to the Loader error.

Posted by [IRON FART](#) on Sun, 10 Apr 2005 17:07:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

It would be best to make a system restore point if you plan on doing this so if it doesn't work, you can revert back to the original, unchanged registry.

Start>Programs>Accessories>System tools and I believe System Restore should be in there.

Subject: Solution to the Loader error.

Posted by [OnfireUK](#) on Sun, 10 Apr 2005 20:24:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

Good Job scythar... I wonder if anything will be done to prevent this happening in 1.04 ? I know the file is needed to make renguard work but surely theres a way to make it work without the computer going crazy ?

Subject: Solution to the Loader error.

Posted by [mac](#) on Sun, 10 Apr 2005 20:35:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

Can't be fixed, Sorry.

Subject: Solution to the Loader error.

Posted by [Sibercat](#) on Mon, 11 Apr 2005 02:21:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

THANK you Scythar

To Fix it Go to (Start > Run > Regedit)

and Delete This Reg key

HKEY_LOCAL_MACHINE\SYSTEM\Contralset001\Service\SVKP

Subject: Solution to the Loader error.

Posted by [WNxCABAL](#) on Mon, 25 Apr 2005 21:58:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

zool10HEY MAC FUCK OFF AND DIE
AYE, same to you too.

Subject: Solution to the Loader error.

Posted by [GDIViperM](#) on Thu, 28 Apr 2005 20:41:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

WHAT??

I'm swiss and my engl. isn't very well so...

What star > run > regedit?

go to registry?

where is this folder or prog?

because If I would start renegade it comes this message: Error: Loader could not initialize service!

WTF is happened?

Subject: Solution to the Loader error.
Posted by [WNxCABAL](#) on Thu, 28 Apr 2005 21:38:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

GDIViperMWHAT??

What star > run > regedit?

Subject: Solution to the Loader error.
Posted by [GDIViperM](#) on Fri, 29 Apr 2005 10:16:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

thx @ cabal!

I'm swiss and I have the MS windows in german so...

but... there is one folder called LEGACY_SVKP and I can't delete anything there... if I would delete it there is a error...

Subject: Solution to the Loader error.
Posted by [Sibercat](#) on Tue, 03 May 2005 05:47:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

GDIViperM

Uninstall your Redguard and then

only Deleted this Reg Key

HKEY_LOCAL_MACHINE\SYSTEM\Contralset001\Service\SVKP

Subject: Re: Solution to the Loader error.
Posted by [ingram091](#) on Wed, 31 Aug 2005 15:36:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

mac wrote on Sun, 10 April 2005 16:35 Can't be fixed, Sorry.

so your saying that the people that have had the buffer overrun error for over a year will NEVER be able to use renguard? I don't understand why this is acceptable to you guys. I have never

been able to get renguard to work right again since the launch of 1.03. it worked 100% before this with 1.02.

I have done the Registry fixes and reloaded runtimes. Hell I even formatted my hard drive and started 100% from scratch. It worked for 1st time and next run I was back to the same problem I had all along. Buffer overrun error.

I just do not understand this problem. I was a firm supporter of renguard in previous version and I use Scripts 2.1.3 and latest BHS.dll in CP1. Yet I have not been able to use renguard at all in an age... I just re downloaded everything hoping a newer build would be better, but it is still the same old thing. Will we never be able to use Renguard?

I was looking forward to a next release to fix this problem. But now I am hearing this is not going to happen.

HazTeam has never put it up though we have wanted too for ages for this problem. WE CAN'T get your client to load on almost half of our members machines. and when that happens the entire purpose of renguard is thrown out the window. Please. anything else you can suggest? cause this is just so ridiculous to me. we need this to work for everyone.

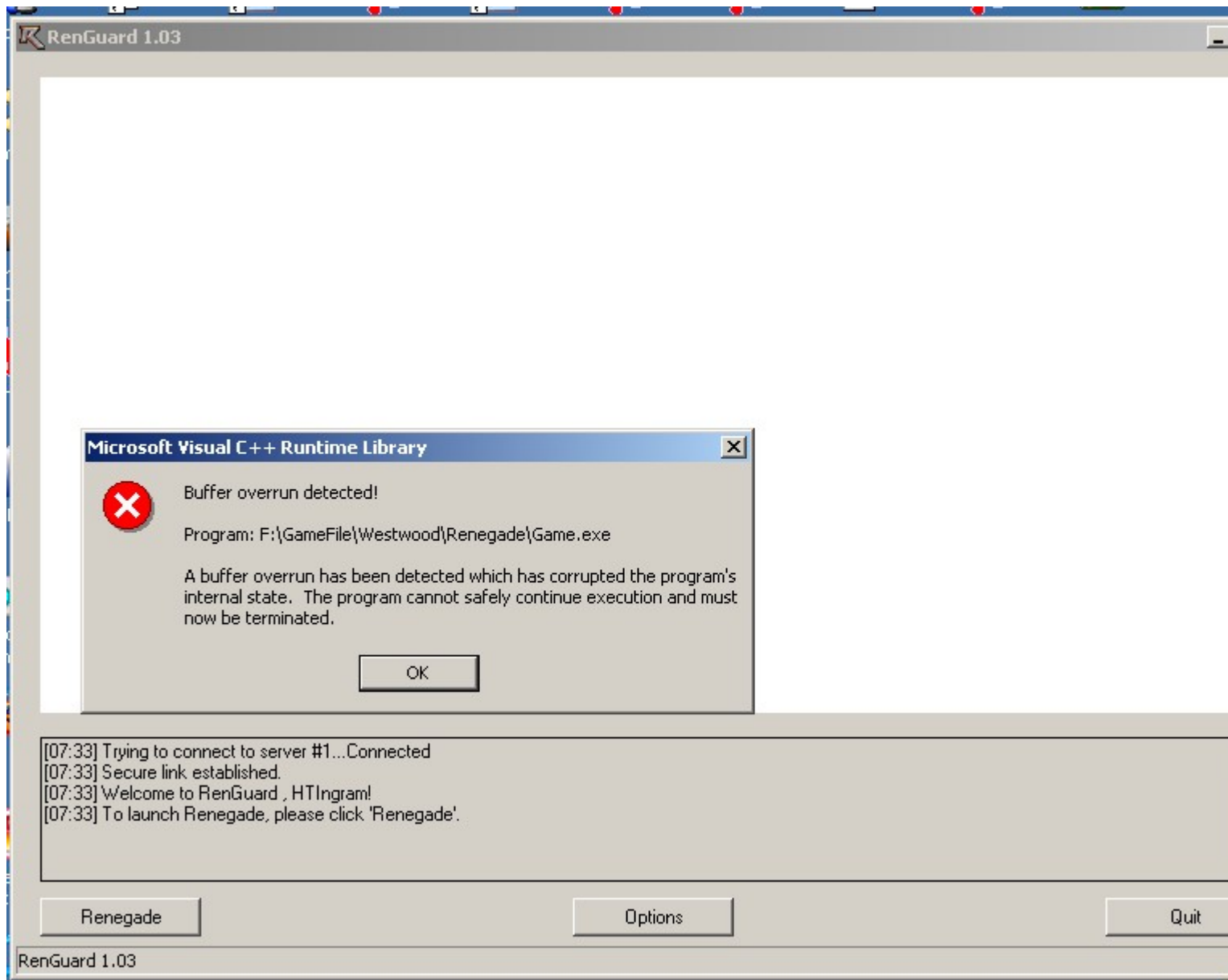
Yes I have windows 2000, and I got word from mac that it is a known problem, but its not a priority , just cause...

I tried it on windows XP sp 1 build I have on a different partition and I get the same problem. I did the very begrudgingly cause I hate windows XP with a passion., it doesn't work well in my network and always tries to take over my windows 2000 servers and messes up my infrastructure. However I would have a special partition if it worked just for renegade. but it is not working for me.

I do appricate everything we talked about in the past mac and Crimson, but I'm just feeling frustrated is all. heres to hoping the new build will work better for this problem...

File Attachments

1) [overrun.jpg](#), downloaded 2083 times



Subject: Re: Solution to the Loader error.
Posted by [Vincent](#) on Sat, 10 Sep 2005 02:49:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi,
I still get the loader error, is there anything else that might fix it?
Thanks in Advanced

Subject: game.exe runs over explorer.exe
Posted by [die94732](#) on Sun, 11 Sep 2005 01:58:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ever time i click on my desktop renegade icon rengaard 1.03 pops up with "Warning no wol name found Connecting to wol will probably fail" Then game.exe runs over the rengaard 1.03 and when i close game.exe it takes rengaard 1.03 with it. Can anyone help me??

Subject: Re: Solution to the Loader error.
Posted by [CrazyNick](#) on Sat, 22 Oct 2005 10:19:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

I did what you all said to do to get rengaard working again. But instead I had to reformat my PC twice already, because it wouldn't boot back up even with the windows version xp pro cd in the rom. I tried and tried, but go nothing. So I had to reformat. So my concern was make a better and new improve version of rengaard with patches that update every month. To keep people safe online. I mean hell that's why you guys made this program to keep people safe online from cheaters. So I did you what you all said to do and I got shit except reformatting my pc twice. This is what I deleted right here: HKEY_LOCAL_MACHINE\SYSTEM\ContraSet001\Service\SVKP

Subject: Re: Solution to the Loader error.
Posted by [CrazyNick](#) on Sun, 23 Oct 2005 10:33:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

No one is responding to my post, cuz maybe i'm right!

Subject: Re: Solution to the Loader error.
Posted by [Renx](#) on Sun, 23 Oct 2005 15:05:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ingram, this isn't a solution to the buffer overrun error, it's a fix for the recent Norton problems.

Subject: Re: Solution to the Loader error.
Posted by [CrazyNick](#) on Mon, 24 Oct 2005 09:25:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'M TELL YOU MAKE A NEW RENGAARD WITH BETTER PATCHES. THIS BLOWS ASS AND EVERYONE HAS PROBLEMS WITH THIS ONE. YEA YOU CAN GET AROUND THE SVKP, BUT WHATS THE CHANCE IT HAPPENING AGAIN. HELL EVERYONE COULD RECIEVE IT AGAIN IF NORTON OR ANY OTHER ANTIVIRUS PROGRAM SEND OUT A NEW VIRUS OR WORM, ETC.

Subject: Re: Solution to the Loader error.

Posted by [CrazyNick](#) on Mon, 24 Oct 2005 09:26:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

I know your going to copy what I put,and I know i'm right about making a new rengaurd.Everyone had problems with this version since day one.

Subject: Re: Solution to the Loader error.

Posted by [Scythar](#) on Wed, 26 Oct 2005 14:18:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

Antivirus companies won't send out virii or worms...

You were warned that messing in the registry might screw up your system.

Not everyone is having this issue.

Why would we copy what you type?

PLEASE, it's guard, not gaurd.

Subject: Re: Solution to the Loader error.

Posted by [-MP-puddle](#) on Thu, 27 Oct 2005 14:35:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi all,

I am a member of the MP-Clan for Renegade. Below is a fix for the problem of Hacktool.rootkit. I had it to. With the help of -MP-Trilli it was fixed. See below for the solution.

IT is on the MP Forum. So look at the link to the file on the page. Download and follow the few easy steps.

My game was working again within 5 minutes.

Hope this helps, I know it will.

<http://www.multiplayerforums.net/index.php?showtopic=10045&a mp;a mp;view=findpost&p=91157>

Cheers all -MP-puddle

Subject: Re: Solution to the Loader error.

Posted by [xgm1up](#) on Thu, 27 Oct 2005 17:28:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have been running renguard for a while now without problems until the norton update. I followed the instructions to delete the registry files. Now I renguard pops up, but renegade wont start. My computer just stays on the renguard page. I would really appreciate if somebody would tell me what I can do to fix this... I dont want to stop playing RG.

Subject: Re: Solution to the Loader error.

Posted by [-MP-puddle](#) on Fri, 28 Oct 2005 15:07:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Try the link I posted above. Download and install the file. It works.
