Subject: Don't place mines behind doors...
Posted by gufu on Thu, 28 Apr 2005 18:50:46 GMT
View Forum Message <> Reply to Message

...put it on the thing what controls the building.(MCT)

Subject: Don't place mines behind doors...
Posted by Cat998 on Thu, 28 Apr 2005 19:45:53 GMT
View Forum Message <> Reply to Message

I just say............noob

Subject: Don't place mines behind doors...
Posted by gufu on Thu, 28 Apr 2005 19:50:06 GMT
View Forum Message <> Reply to Message

so I'm

Subject: Don't place mines behind doors...
Posted by flyingfox on Thu, 28 Apr 2005 19:52:39 GMT
View Forum Message <> Reply to Message

correct, it is easy to detonate all mines just behind doors by standing behind the side bits at the
doorways so they detonate and do hardly anything to you.

mining the MCT isn't a bad idea, but there are better ways to mine a building (like snake lines in
positions your opponent will inevitably have to detonate or waste time disarming). as an opponent
to proxies on the MCT, you can make sure you detonate a few by running forward then
back...which will damage you some, but not fatally as mines do most damage when tripped on the
floor.

then just using the de-mined part of the MCT to toss your C4s.

Subject: Don't place mines behind doors...
Posted by blinky_182 on Sat, 07 May 2005 17:14:27 GMT
View Forum Message <> Reply to Message

you can always place the mines further back so they can't be detonated w/o going inside

---

Subject: Don't place mines behind doors...

Posted by Spart2090 on Mon, 09 May 2005 18:52:59 GMT

View Forum Message <> Reply to Message

Well if people would take the iniciative you could not mine a building at all, just place a crapload of mines at the entrances to the base and no worries, but make sure there are a couple people replenishing those everytime they get blow. However you got vehicles to deal with, if you place the mines corectly it will be dameaged enough for you to destroy it before it gets to a building.

Subject: Don't place mines behind doors...
Posted by gundar on Tue, 10 May 2005 13:20:12 GMT

View Forum Message <> Reply to Message

Agreed try to keep the enemy out of the base all together, once thery are in it too late, putting mines on master control terminals only works on GT or OB because most of the time they are trying to kill it quick so they just run at it with remote C4. If you put mines on other bld mct's they can just take them off once they are inside. I mine entrances and try to put the mines as close to the door as possible in a stack then when the door opens *boom*
I am sure there is a million variations about mining but the simple fact is, it's better to use them then to not

Subject: Don't place mines behind doors...
Posted by Goztow on Thu, 12 May 2005 10:05:13 GMT

View Forum Message <> Reply to Message

Don't put it on the MCT: no use. In most buildings u'll still be able to put c4 on it if u're careful. Also think of hand where u can drop c4 from above in the building