Subject: Install issues Posted by uurmek on Mon, 27 Jun 2005 04:57:54 GMT View Forum Message <> Reply to Message

I just recently got a laptop and wanted to install Renegade onto it, but the installation wont start. When I load up Setup.exe the game goes through the initial graphics, but before anything happens I'm brought back to the desktop. I can't figure out the problem and was wondering if it was something obvious, or if there's something wrong with my copy of the game or my computer.

I didn't provide any details of the computer itself, but I can if need be. Also, I should mention it works fine on my old PC, no problems with install either when I did it a while ago.

Subject: Re: Install issues Posted by cmatt42 on Tue, 28 Jun 2005 03:35:29 GMT View Forum Message <> Reply to Message

Sometimes (my) laptop doesn't want to do anything like installing unless it is plugged into the adapter. Try that while installing.

Subject: Re: Install issues Posted by uurmek on Tue, 28 Jun 2005 03:44:52 GMT View Forum Message <> Reply to Message

Yeah, I can install anything else, but for some reason it doesn't want to install Renegade. And it's usually plugged in anyway.

Subject: Re: Install issues Posted by zunnie on Tue, 28 Jun 2005 04:45:10 GMT View Forum Message <> Reply to Message

I had a simular problem like this in the past (long time ago). OS was Windows 98, i couldnt install Renegade on this pc, P3 1Ghz, 512MB ddr, nVidia GeForce 2 ti. I never fixed the problem under W98 because i didnt know what caused it. Once i installed XP on that pc magically Renegade would install back then, O.o

Odd.

edit: If you dont have Win98 installed, ignore this post lol :S

download directX again from microsoft.com/directX. if that fails, download the latest graphics driver from your manufacturer, maybe nvidia.com or ATITECH.com.

Keep the downloaded files on your desktop in case you do something to cause errors in your display drivers. with ATI cards you tend to uninstall your current driver before putting on the new one.