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Subject: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Jecht](#) on Sun, 24 Jul 2005 20:18:11 GMT

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Fuck EA:

"planetcnc.com"Top Story: EA's Next RTS: BFME2 Comment!

Sunday, July 24, 2005, 12:49 | HeXetic

Nick over at Middle-Earth Vault is reporting that German gaming magazine GameStar has run a preview of Battle for Middle-Earth 2. Apparently, the sequel will cover a part of the Lord of the Rings story only mentioned in passing in the books: the war in the North, where Sauron's forces besiege the Dwarves and the Elves.

Have a look at the pics on HdR-Inside and be sure to read the summary of the news at MEV.

Hmmm. Dwarves, Elves, Humans, Evil things. Spider-men. Buildings placed anywhere. Customizable heroes. Gee, this certainly looks nothing like a game from three years ago.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [bigejoe14](#) on Sun, 24 Jul 2005 21:11:09 GMT

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No, because then when they finally start making it you'll cry about how EA's gonna ruin the C&C story and blah blah blah...

Shut the hell up.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [glyde51](#) on Sun, 24 Jul 2005 21:43:53 GMT

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It will suck.

But it's still CNC.

bigejoe14, you are the strongest of the weakest links. Goodbye.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Oblivion165](#) on Sun, 24 Jul 2005 21:47:37 GMT

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glyde51 wrote on Sun, 24 July 2005 17:43It will suck.

But it's still CNC.

bigejoe14, you are the strongest of the weakest links. Goodbye.

I agree about the game but that is the worst line a person could use.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [glyde51](#) on Sun, 24 Jul 2005 22:02:11 GMT

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...You are the weakest of the strongest links, goodbye.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Jecht](#) on Sun, 24 Jul 2005 22:08:18 GMT

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bigejoe14 wrote on Sun, 24 July 2005 16:41No, because then when they finally start making it you'll cry about how EA's gonna ruin the C&C story and blah blah blah...

Shut the hell up.

Only if they make the game suck. If it doesn't suck, I won't complain. Not that difficult of a concept. Fact is, BFME sucked. I got bored with it quicker than I did a Mod for Renegade. So congrats and good luck EA, on making Suck2.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Dr. Lithius](#) on Sun, 24 Jul 2005 23:31:41 GMT

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Hey, gbull? Remember Generals? Remember that, huh? EA Games made Generals and stuck the "Command & Conquer" name on it because they thought it'd be funny. Do you really want to see something like Generals happen to "Command & Conquer: Tiberian Twilight" or "Command & Conquer: Red Alert 3"? No. . . If EA is going to make another Command & Conquer game, it'll probably be "Generals II". At least, if they're smart and don't want to incur the wrath of a bunch of angry Westwood Studios fans with nothing better to do.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Jecht](#) on Sun, 24 Jul 2005 23:58:40 GMT

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"Joseph Collins"Hey, gbull? Remember Generals?

sigh...yes, just frustrating that its never coming back.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Dave Anderson](#) on Mon, 25 Jul 2005 01:57:27 GMT

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EA sucks, though, I like Generals. BUT, EA will probobly never pull through in the CNC Universe. I have been following the news about the so called "project" for "Red Alert 3" at cncgames.com. I don't think EA is going to do anything.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Kamuix](#) on Mon, 25 Jul 2005 02:05:31 GMT

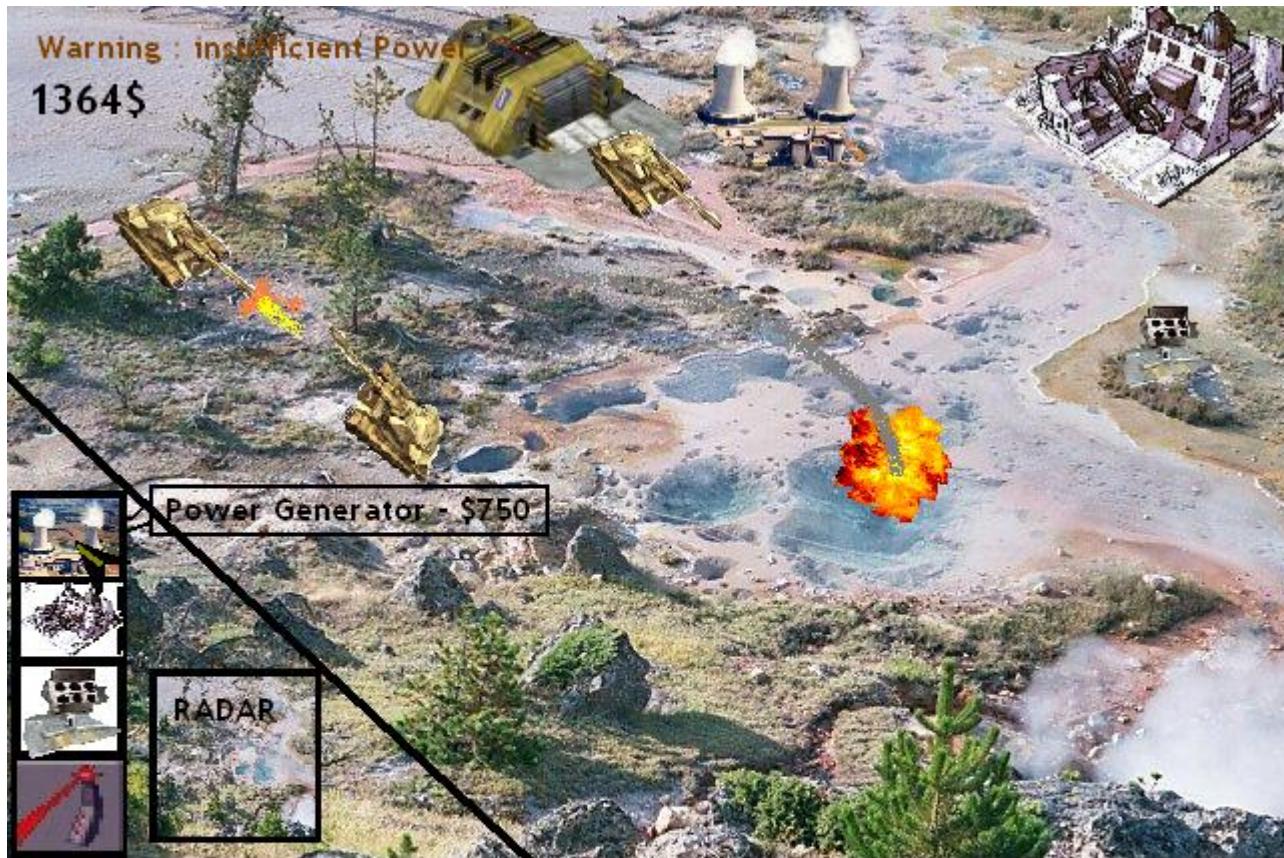
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Ya i guess there making a Red Alert 3, i have predicted it to look something like this.

#### File Attachments

1) [RA3Op.JPG](#), downloaded 669 times



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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Jecht](#) on Mon, 25 Jul 2005 02:13:54 GMT

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lol

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Dave Anderson](#) on Mon, 25 Jul 2005 02:38:53 GMT

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OMG I WANT TO BUY IT IF IT COMES OUT LIKE THAT! w00t!

Yeah right.

Quote:EA sucks

lol

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!  
Posted by [Nukelt15](#) on Mon, 25 Jul 2005 18:24:05 GMT

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C&C is dead, long live C&C.

It died with Westwood, and nothing EA does is ever going to bring it back, no matter how many times they use the title.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!  
Posted by [Lijitsu](#) on Mon, 25 Jul 2005 22:39:40 GMT

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Buckery wrote on Sun, 24 July 2005 22:05Ya i guess there making a Red Alert 3, i have predicted it to look something like this.

What game is that? It looks familiar...

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!  
Posted by [Walrus](#) on Mon, 25 Jul 2005 23:04:36 GMT

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The only game I want made is a sensible sequel to redalert. If they can get that right, they can do what ever the hell they like.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!  
Posted by [Deactivated](#) on Wed, 27 Jul 2005 11:02:53 GMT

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Walrus wrote on Mon, 25 July 2005 21:04The only game I want made is a sensible sequel to redalert. If they can get that right, they can do what ever the hell they like.

The sensible sequel to Red Alert, is Command & Conquer 1: Tiberian Dawn.

There is no way you could make a sensible sequel to Red Alert 2, since RA2 itself wasn't sensible.

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**

Posted by [Jecht](#) on Wed, 27 Jul 2005 19:57:46 GMT

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if they make RA and Tiberian series tie together I will go postal.

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**

Posted by [Jaspah](#) on Wed, 27 Jul 2005 21:33:38 GMT

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This game is almost copying Warcraft III. If that was what you meant by a game 3 years ago, gbull.

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**

Posted by [Chronojam](#) on Thu, 28 Jul 2005 05:45:28 GMT

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gbull wrote on Wed, 27 July 2005 15:57if they make RA and Tiberian series tie together I will go postal.

You're a decade late, champ. Westwood did it in 96.

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**

Posted by [Jecht](#) on Thu, 28 Jul 2005 06:21:01 GMT

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how so?

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**

Posted by [zunnie](#) on Fri, 12 Aug 2005 08:46:27 GMT

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Chronojam wrote on Thu, 28 July 2005 01:45gbull wrote on Wed, 27 July 2005 15:57if they make RA and Tiberian series tie together I will go postal.

You're a decade late, champ. Westwood did it in 96.

I think he means to have it in a FPS environment like Renegade but

in an more up to date engine.

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**

Posted by [Renx](#) on Tue, 16 Aug 2005 00:45:13 GMT

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The stories already do tie together, because it's all one big story line.

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**

Posted by [Nightma12](#) on Tue, 16 Aug 2005 10:37:26 GMT

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Lijitsu wrote on Mon, 25 July 2005 23:39Buckery wrote on Sun, 24 July 2005 22:05Ya i guess there making a Red Alert 3, i have predicted it to look something like this.  
What game is that? It looks familiar...

looks to me like GDI Vs Soviets?!

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**

Posted by [Lijitsu](#) on Tue, 16 Aug 2005 13:24:21 GMT

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So why is there a Nod Obelisk in the picture, able to be built?

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**

Posted by [Nightma12](#) on Tue, 16 Aug 2005 13:39:24 GMT

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dont know, lol

top right hand corner, is a Soviet Con Yard

that WF looks like a Fist Of Nod (no not the hand!) from Firestorm

Nod Vs Soviets then!

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**

Posted by [Spoony\\_old](#) on Tue, 16 Aug 2005 13:43:17 GMT

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Page two

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Ma1kel](#) on Tue, 16 Aug 2005 13:45:40 GMT

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I like page 1 more..

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Renerage](#) on Tue, 16 Aug 2005 22:34:08 GMT

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i like page three the best, but i higly doubt this topic will get that far.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [terminator 101](#) on Tue, 16 Aug 2005 23:19:00 GMT

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Jecht](#) on Wed, 17 Aug 2005 00:05:51 GMT

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if you burn that kitten, i'll burn your face.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Lijitsu](#) on Wed, 17 Aug 2005 14:42:42 GMT

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gbull wrote on Tue, 16 August 2005 20:05if you burn that kitten, i'll burn your face.  
And then after hes done with that, ill castrate you.

---

---

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!

Posted by [Jecht](#) on Wed, 17 Aug 2005 19:28:53 GMT

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bring it on foo.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!  
Posted by [terminator 101](#) on Wed, 17 Aug 2005 21:44:03 GMT  
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People, what part of...

...Don't you understand?

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!  
Posted by [Jaspah](#) on Thu, 18 Aug 2005 00:09:12 GMT  
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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!  
Posted by [Dave Mason](#) on Thu, 18 Aug 2005 00:13:02 GMT  
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ROFL.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!  
Posted by [Lijitsu](#) on Thu, 18 Aug 2005 15:08:51 GMT  
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Hey, everyone else was doing it, so i had to too.

File Attachments

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1) [STFU-Bleech.jpg](#), downloaded 555 times

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!  
Posted by [DragonFg](#) on Mon, 22 Aug 2005 21:41:55 GMT  
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Joseph Collins wrote on Sun, 24 July 2005 19:31  
EA Games made Generals and stuck the "Command & Conquer" name on it because they thought it'd be funny.  
EA made Generals to laugh and point fingers at everyone who liked Westwood's games.

---

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!  
Posted by [Jecht](#) on Tue, 23 Aug 2005 01:06:30 GMT  
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He doesn't post much, but I like this kid so far.

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Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!  
Posted by [Nukelt15](#) on Tue, 23 Aug 2005 01:38:23 GMT  
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RA2 was a huge, gaping wound. The lack of long-term support for Renegade was the salt in the

wound. Generals was the rabid dog pissing on the grave.

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**  
Posted by [deerwalk](#) on Tue, 23 Aug 2005 03:52:19 GMT  
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Nukelt15 wrote on Mon, 22 August 2005 18:38RA2 was a huge, gaping wound. The lack of long-term support for Renegade was the salt in the wound. Generals was the rabid dog pissing on the grave.

I liked all those games :(

---

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**  
Posted by [Nukelt15](#) on Tue, 23 Aug 2005 03:56:45 GMT  
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selfThe lack of long-term support for Renegade was the salt in the wound.

To clarify. Ren = awesome. EA's support for Ren = fucking horrific.

RA2 was not awful, but in all honesty it did not belong in the C&C universe.

\*Edit: And as for Generals, There's only one thing to be said about Generals. That one thing is that IT does not belong in the same sentence as the title of Command & Conquer.

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**Subject: Re: MAKE A DAMN CNC GAME ALREADY!!!**  
Posted by [terminator 101](#) on Tue, 23 Aug 2005 05:54:08 GMT  
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Nukelt15 wrote on Mon, 22 August 2005 21:38Generals was the rabid dog pissing on the grave.  
[http://www.getangry.com/art/gallery4/images\\_g4/Pissing%20Dog.jpg](http://www.getangry.com/art/gallery4/images_g4/Pissing%20Dog.jpg)

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