
Subject: Fist Of Fate - Unadahm Warlock
Posted by [Genocide](#) on Thu, 28 Jul 2005 18:44:59 GMT
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Here is the latest addition to the Unadahm side, the Warlock is the equivalent to Orichs Wizard, Thus using spells to curse players.

Model and Texture: TGZ

Our website is currently down.

Subject: Re: Fist Of Fate - Unadahm Warlock
Posted by [Chronojam](#) on Thu, 28 Jul 2005 18:57:25 GMT
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I like it. The armor style reminds me of that last knight you posted a while ago.

Subject: Re: Fist Of Fate - Unadahm Warlock
Posted by [LucefieD](#) on Fri, 29 Jul 2005 03:42:53 GMT
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Nice, reminds me of diablo 2 somewhat

Subject: Re: Fist Of Fate - Unadahm Warlock
Posted by [Spice](#) on Fri, 29 Jul 2005 05:47:14 GMT
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Best looking character for the W3D engine. Period.

Subject: Re: Fist Of Fate - Unadahm Warlock
Posted by [Deleted_](#) on Fri, 29 Jul 2005 07:45:47 GMT
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Looks decent, but to me there are a number of things that could be improved.

The face more than anything looks kinda sucky. Normally, most of the texture space in any character would go to the face, the most important part that needs most of the detail. That doesn't seem to have happened. His skull mask looks to be part of his face rather than on his face with those vague black outlines.

Also, his grey attire also seems rather grainy and vague at some areas, and generally lacks in depth.

Finally, other than the metal he has on his shoulderpads (which is kinda sucky and used too much), it looks sorta bad.

Subject: Re: Fist Of Fate - Unadahm Warlock
Posted by [Sir Phoenixx](#) on Fri, 29 Jul 2005 11:09:29 GMT
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Looks good. Like Daze said, the details in his clothing look too grainy. And he looks too thin, his chest/waist and stomach (not as much as the chest/waist) need to be a little thicker, more like an actual person.

Also, his sleeves will be animated to hang down of his hands when they're brought up to hold weapons, etc.?

Subject: Re: Fist Of Fate - Unadahm Warlock
Posted by [Renardin6](#) on Fri, 29 Jul 2005 19:50:52 GMT
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It's excellent for Renegade. Won't look grainy at all in-game. 10/10

Subject: Re: Fist Of Fate - Unadahm Warlock
Posted by [YSLMuffins](#) on Sat, 30 Jul 2005 05:35:49 GMT
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OOoh, scary!
