
Subject: sick of ea

Posted by [ben5015se](#) on Thu, 08 Sep 2005 21:42:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

im kinda sick of ea...

like people said in the other posts, generals doesnt deserver to be a cnc part...

they change everything and wreck games...

you cant even make a clan now.. what the hell is their problem?

they suck ass... can anyone e name any good game made by them?

(does anyone have an alternitiv to xwis and wol?)

Subject: Re: sick of ea

Posted by [Lijitsu](#) on Thu, 08 Sep 2005 21:44:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

ben5015se wrote on Thu, 08 September 2005 17:42im kinda sick of ea...

like people said in the other posts, generals doesnt deserver to be a cnc part...

they change everything and wreck games...

you cant even make a clan now.. what the hell is their problem?

they suck ass...

There is only one way to respond to this... Hmm...

DUUHHH!

Subject: Re: sick of ea

Posted by [Dave Mason](#) on Thu, 08 Sep 2005 21:45:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

ben5015se(does anyone have an alternitiv to xwis and wol?)

Gamespy Arcade

www.gamespy.com

Subject: Re: sick of ea

Posted by [Renx](#) on Thu, 08 Sep 2005 21:50:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

ben5015se wrote on Thu, 08 September 2005 18:42

they suck ass... can anyone name any good game made by them?

Renegade, MOHAA, Battlefield 2, the list goes on...

Subject: Re: sick of ea

Posted by [ben5015se](#) on Thu, 08 Sep 2005 21:52:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

renegade was made by westwood and sold by ea...

Subject: Re: sick of ea

Posted by [Lijitsu](#) on Thu, 08 Sep 2005 21:55:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

Renx wrote on Thu, 08 September 2005 17:50ben5015se wrote on Thu, 08 September 2005 18:42

they suck ass... can anyone name any good game made by them?

Renegade, MOHAA, Battlefield 2, the list goes on...

Actually, ive been meaning to ask, how is Battlefield 2? Ive played Battlefield: Vietnam, so ive got the Tickets system down.

Subject: Re: sick of ea

Posted by [Renx](#) on Thu, 08 Sep 2005 21:55:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

You could say that for Battlefield 2 only it was DICE, and with MoHAA only it was 2012(i think). All three companies were owned and operated by EA, though.

Subject: Re: sick of ea

Posted by [Dave Mason](#) on Thu, 08 Sep 2005 22:59:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

I reccomend you get BF2. It's a fun game for £30 (www.play.com)

Subject: Re: sick of ea

Posted by [Nukelt15](#) on Thu, 08 Sep 2005 23:08:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

BF2 may or may not be buggy and prone to crashing. IMO, it was rushed to release a good half a year before it should have been. Nevertheless, it is fun, but I would recommend waiting for a few more patches before spending money on it.

Subject: Re: sick of ea

Posted by [Jecht](#) on Thu, 08 Sep 2005 23:14:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

BF2 is ok. They should have given Dice more time to complete it though. It got old for me fast.

Subject: Re: sick of ea

Posted by [Spoony_old](#) on Thu, 08 Sep 2005 23:20:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

ben5015se wrote on Thu, 08 September 2005 17:42you cant even make a clan now..
I'm reasonably sure the clan pages work, but that's irrelevant because everyone abandoned the auto ladder a few months ago. The clanwars.cc league is now a manual report system, which is not dependent on WOL like it was before (since games reported about 80% of the time on a good month and 10% of the time on a crappy month), with dedicated admin support and a better points system.

Subject: Re: sick of ea

Posted by [Jecht](#) on Thu, 08 Sep 2005 23:39:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

How come you aren't allowed a roster of over 10 players on that site?

Subject: Re: sick of ea

Posted by [Spoony_old](#) on Fri, 09 Sep 2005 00:17:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

1. There aren't a massive number of players who still clan in Renegade, limiting the roster size prevents a single clan hogging all the best players
 2. How many active clans have more than ten players? I can't think of one.
-
-

Subject: Re: sick of ea
Posted by [Jecht](#) on Fri, 09 Sep 2005 00:39:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

UN
GDE
NE
DSC
SI
RT-E
TRCU
BiO
Oz
RM

I may be wrong on a few of them, but there are quite a few. These are just the GSA clans. I don't even know how many WOL clans have over 10, since WOL used to allow 20 I believe.

Subject: Re: sick of ea
Posted by [Spoony_old](#) on Fri, 09 Sep 2005 02:22:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

Spoony wrote on Thu, 08 September 2005 20:17. There aren't a massive number of players who still clan in Renegade, limiting the roster size prevents a single clan hogging all the best players
2. How many active clans have more than ten players? I can't think of one.
Active means if you ask them for a clanwar they say yes.

Subject: Re: sick of ea
Posted by [Kanezor](#) on Fri, 09 Sep 2005 03:44:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

Spoony wrote on Thu, 08 September 2005 21:22
Spoony wrote on Thu, 08 September 2005 20:17. There aren't a massive number of players who still clan in Renegade, limiting the roster size prevents a single clan hogging all the best players
2. How many active clans have more than ten players? I can't think of one.
Active means if you ask them for a clanwar they say yes.
If you'd like to contact my clan, NE, for a war, our forums are at <http://fobinator.suddenlaunch.com>. Make sure you speak to Fobby. We have more than 10 members (~25 if I remember correctly), but not all of us can be on at once, due to real life and etc... I'm sure you know the feeling. Usually I will see about 15 of the members during various parts of any given week on GameSpy. If a war is set up, it will most likely be between a 6v6 and 8v8.

Subject: Re: sick of ea
Posted by [genetix](#) on Fri, 09 Sep 2005 04:44:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

BF2 could use some sort of campaign. I know its not really the theme to the game but I think a campaign like in MOH would be awesome.

For anyone who doesn't have the game, it currently only has a "skrimage" for offline gameplay.

Sorry for bad spelling, I just got done a 14 hour day.

Subject: Re: sick of ea
Posted by [Jecht](#) on Fri, 09 Sep 2005 09:24:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

I cannot speak on behalf of most other clans, but GDE will play almost anyone. We just need some time to make sure we can get players at the time we need them. Just a day or two will do. So will the UN clan if you give them a weeks notice. NE is usually up for a good game whenever you ask, and so is DSC.

Subject: Re: sick of ea
Posted by [Spoony_old](#) on Fri, 09 Sep 2005 10:34:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

I don't mean posting on a forum and setting something up for next fortnight, I mean paging someone on MSN/chatrooms/ingame and playing them within two minutes.

Subject: Re: sick of ea
Posted by [Dave Mason](#) on Fri, 09 Sep 2005 10:36:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Warrior Nation

1000+ members so there's bound to be over 10 renegade players

Subject: Re: sick of ea
Posted by [Jecht](#) on Fri, 09 Sep 2005 11:19:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Spoony wrote on Fri, 09 September 2005 05:34 I don't mean posting on a forum and setting something up for next fortnight, I mean paging someone on MSN/chatrooms/ingame and playing

them within two minutes.

Whatever, I can't base my life around a game, and neither can my clanmates. I guess we will just stick to our old fashioned "challenge or be challenged" way of setting up cwars. Without the clanwars website.

Subject: Re: sick of ea
Posted by [Belski](#) on Fri, 09 Sep 2005 11:24:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

i always use xwis for ra2\yr, wol & gsa(rarely) for renegade. i say if you dont want to go to wol or xwis go gsa, but clans do work on wol still, they were broken in yr for about a month or 2, but they sent someone from ea to fix, and the clans still do work in renegade (wol). ea did make some good games, like sport games.

~Belski~

Subject: Re: sick of ea
Posted by [Lijitsu](#) on Fri, 09 Sep 2005 11:33:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

WRONG! EA Sports makes the sport games, and we dont despise them. We despise EA. I actually had a discussion with a few people about this, and i believe DJM was in it.

Subject: Re: sick of ea
Posted by [Jecht](#) on Fri, 09 Sep 2005 11:48:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

nah, EA Sports made me mad when they bought the rights to the NFL, even though they produced teh best NFL game anyway. I was actually a fan of EA until about 2 years ago.

Subject: Re: sick of ea
Posted by [Lijitsu](#) on Fri, 09 Sep 2005 11:55:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yes, but you dont despise EA Sports like EA, do you?

Subject: Re: sick of ea
Posted by [ben5015se](#) on Sat, 10 Sep 2005 01:11:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

woot you people know how to really make a topic go away from the original purpose

Subject: Re: sick of ea

Posted by [Jecht](#) on Sat, 10 Sep 2005 01:16:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

Actually this topic stayed relatively on course. And yes I don't like EA sports. Their Football games were the best on the market but now that they bought the rights to the NFL, its like they won't have to try to improve on them anymore. Which is the reason I didn't buy Madden 06.
