
Subject: explain this message

Posted by [Belski](#) on Fri, 23 Sep 2005 23:00:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

[17:57] Your attempt to use the lan-exploit has been logged and will be reviewed.

[17:57] Disconnected from RenGuard network

I did "f8-exit" then i started rg again, cuz i decided i wanted to play more. why did it do this

Subject: Re: explain this message

Posted by [cmatt42](#) on Fri, 23 Sep 2005 23:16:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

If you aren't logged into RenGuard on another computer, don't worry about it.

Subject: Re: explain this message

Posted by [Dr. Lithius](#) on Tue, 27 Sep 2005 13:41:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

It sure didn't take long for this forum to degrade into a festering cesspool of idiocy. I'd say two seconds after the first post was made. You figure that one out.

Anyhoo. . . From what I gather, the "LAN Exploit" is what happens when you have something eating up all your bandwidth which causes the other players on your screen to not move as they should(IE walking in a straight line instead of bobbing and weaving, dodging bullets, etc.), as well as causing you to be harder to hit. As stated in another topic, this can happen when you play Renegade while running P2P programs such as Shareaza or LimeWire, or even if, say, someone else on your network is running another game(such as Guild Wars) or something. The most simple answer to this problem is to close all P2P programs, as well as any that constantly send or receive any substantial amount of data, and close any other online games you might have open on any of the computers in your home network.

In short, if you really lag, you can easily destroy other players due to the fact that, even if they're moving and jumping on their screens, they could be walking in straight lines on yours. This is considered a "LAN Exploit".

Subject: Re: explain this message

Posted by [Kholdstare](#) on Sun, 02 Oct 2005 08:01:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

Arrogant fucktards posting aside, this sometimes happens when you exit ren/RG but the network hasn't disconnected you yet. When you try to run RG again you get the lan-exploit message. (This usually happens when renegade crashes as well, disconnect not acknowledged yet, restart rg -> Lan message.) Don't worry about it.

Subject: Re: explain this message
Posted by [Spoony_old](#) on Sun, 02 Oct 2005 11:06:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Joseph Collins wrote on Tue, 27 September 2005 09:41: Anyhoo. . . From what I gather, the "LAN Exploit" is what happens when you have something eating up all your bandwidth which causes the other players on your screen to not move as they should (IE walking in a straight line instead of bobbing and weaving, dodging bullets, etc.), as well as causing you to be harder to hit. As stated in another topic, this can happen when you play Renegade while running P2P programs such as Shareaza or LimeWire, or even if, say, someone else on your network is running another game (such as Guild Wars) or something. The most simple answer to this problem is to close all P2P programs, as well as any that constantly send or receive any substantial amount of data, and close any other online games you might have open on any of the computers in your home network.

In short, if you really lag, you can easily destroy other players due to the fact that, even if they're moving and jumping on their screens, they could be walking in straight lines on yours. This is considered a "LAN Exploit".

You're an idiot. That isn't the LAN exploit. That's just abusing low KBPS.

Subject: Re: explain this message
Posted by [Renx](#) on Sun, 02 Oct 2005 17:55:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

What Kholdstate said is right. Also, you were never banned.
