Subject: GDI Medium Tank
Posted by Spice on Tue, 01 Nov 2005 22:40:22 GMT
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A small side project I'm working on, my version of the gdi medium tank. I really hated the one in renegade, So I decided the make my own. My next job will be texturing, I thought it would be a suitable project to help myself get better with photoshop.

After I'm done I'm going to set the model up as a replacement and relelase it to the public. It's body demension is the almost exact to the renegade medium tank, so no real advantage here, just visual.

Subject: Re: GDI Medium Tank
Posted by Dave Mason on Tue, 01 Nov 2005 23:05:37 GMT
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I like it.

Subject: Re: GDI Medium Tank
Posted by Jecht on Tue, 01 Nov 2005 23:56:41 GMT
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it's better than the ren one. good job.

Subject: Re: GDI Medium Tank
Posted by Sir Phoenixx on Wed, 02 Nov 2005 00:55:38 GMT
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Looks okay to me, though the model could use more detail.

Subject: Re: GDI Medium Tank
Posted by icedog90 on Wed, 02 Nov 2005 02:14:57 GMT
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It would be nice if the texture map would be 1024x1024 instead of 512x512. Most of us have nicer computers now and it shouldn't even hamper anyone's FPS noticeably.

Just a suggestion.

Subject: Re: GDI Medium Tank
Posted by htmlgod on Wed, 02 Nov 2005 03:22:44 GMT
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Hey now. Some of us are on shitty laptops issued to us by our colleges, built with reliability and long battery life in mind. [Note: that's not to say that this P.O.S. has either]. But yeah, even I could probably handle a few larger textures for vehicles and such. Nice model, Exdeath. Can't wait to see it textured.

Subject: Re: GDI Medium Tank
Posted by CrazyBastard on Wed, 02 Nov 2005 07:12:31 GMT
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pretty sweet

Random image: T-85 Main Battle Tank

File Attachments
1) Type85 Main Battle Tank.jpg, downloaded 910 times

Subject: Re: GDI Medium Tank
Posted by Sir Phoenixx on Wed, 02 Nov 2005 14:09:25 GMT
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CrazyBastard wrote on Wed, 02 November 2005 02:12Dare I say it looks better than ACk's medium tank
Impossible... He never made a medium tank.

Subject: Re: GDI Medium Tank
Posted by Aircraftkiller on Wed, 02 Nov 2005 17:22:18 GMT
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It looks better than the one Sir Phoenixx made? I don't know, judge for yourself. I only painted it so it's not really up to me to decide.

Subject: Re: GDI Medium Tank
Posted by m1a1_abrams on Wed, 02 Nov 2005 20:36:58 GMT
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Slightly off topic, but although people say the Renegade style Medium Tank looks bad, strangely enough it has the same overall shape as the original Tiberian Dawn model from the renders and stuff. That tank had a really dodgy looking turret (quite thin and just differently shaped to the M1 Abrams that it's based on), and a gigantic bore evacuator on the gun barrel.

I just thought I would point this out, because the RenAlert model above is a very accurate representation of the M1 tank, whereas Exdeath's model has a similarly shaped turret to the Tiberian Dawn tank (although probably not deliberately based on it).

Subject: Re: GDI Medium Tank
Posted by Spice on Wed, 02 Nov 2005 23:25:54 GMT
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Sir Phoenixx wrote on Tue, 01 November 2005 19:55Looks okay to me, though the model could use more detail.

Any suggestion on what I should add?

The texture map is going to be 1024x1024. I'm trying to leap into photoshop texuring so don't count on the texture looking too good. hehe.

Subject: Re: GDI Medium Tank
Posted by Sir Phoenixx on Thu, 03 Nov 2005 01:46:44 GMT

Quote:Any suggestion on what I should add?
Basic tank parts, parascope/sights on top, the drivers window under the front of the turret, and hatches on top of the turret, etc.

Subject: Re: GDI Medium Tank
Posted by icedog90 on Thu, 03 Nov 2005 03:08:56 GMT

Sir Phoenixx wrote on Wed, 02 November 2005 17:46Quote:Any suggestion on what I should add?
Basic tank parts, parascope/sights on top, the drivers window under the front of the turret, and hatches on top of the turret, etc.

I agree. Just add those and I think it'll be quite good.

Subject: Re: GDI Medium Tank
Posted by YSLMuffins on Thu, 03 Nov 2005 22:09:52 GMT

That looks simple and sweet. With a good texture it should look great.

Subject: Re: GDI Medium Tank
Posted by JeepRubi on Thu, 03 Nov 2005 22:59:16 GMT

i have no idea how you guys can texture anything from scratch.
when i attempt to do something it usually looks like i used pain even though i used photoshop.
if someone could tell me how or even give me a tutorial i would be very thankful

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Subject: Re: GDI Medium Tank
Posted by icedog90 on Sat, 05 Nov 2005 07:57:17 GMT

Jeep Rubi wrote on Thu, 03 November 2005 14:59i have no idea how you guys can texture anything from scratch.
when i attempt to do something it usually looks like i used pain even though i used photoshop.
if someone could tell me how or even give me a tutorial i would be very thankful

http://st.burst.cc/tutorials.htm

Subject: Re: GDI Medium Tank
Posted by JeepRubi on Sat, 05 Nov 2005 14:42:33 GMT
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Thanks that helped.