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Subject: GSA "CD Authentication Failed" Fix  
Posted by [Sir Kane](#) on Fri, 11 Nov 2005 18:02:18 GMT  
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Made a patch that removes the cd-auth crap.  
Patches server.dat.

#### File Attachments

1) [FDSGSAPatch.zip](#), downloaded 846 times

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [Goztow](#) on Fri, 11 Nov 2005 23:30:14 GMT  
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Server side or client side?  
Edit: I think server side as it tries to change server.dat. Might be important for the not-modding-aware people .

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [Renx](#) on Sat, 12 Nov 2005 03:01:25 GMT  
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Server side...

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [ghostSWT](#) on Sat, 12 Nov 2005 03:48:14 GMT  
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server.dat is server side file.

And i found that most servers that run BrenBot on GSA will allow players to join with a fake generated CD key

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [mac](#) on Mon, 14 Nov 2005 07:24:44 GMT  
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SSCP1 1.3 already contains a similiar fix

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Subject: Re: GSA "CD Authentication Failed" Fix

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Posted by [Renx](#) on Mon, 14 Nov 2005 12:38:39 GMT

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Obviously if people were still complaining about the bug, not everyone runs or wants to run SSCP1. Not to mention non-dedicated games.

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [Hex](#) on Sat, 26 Nov 2005 19:39:19 GMT

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Soon as someones joins my server with patch it crashes :/

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [MafiaKasya](#) on Sun, 14 Oct 2007 05:32:40 GMT

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I've downloaded the patch.

WHEN SOMEONE JOINS IT SAYS:  
"Connection Broken Gameplay Pending" and game ends

PLEASE HELP!

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [Goztow](#) on Sun, 14 Oct 2007 06:18:35 GMT

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Did you install both server side core patch 1 and this patch?

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [Caveman](#) on Sun, 14 Oct 2007 12:47:46 GMT

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wow nearly a 2 year bump.

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [MafiaKasya](#) on Mon, 15 Oct 2007 08:00:07 GMT  
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Which server side core patch 1 you are talking about? In which you use NumPads for Actions => then I've installed. 1.037 Patch i've installed too. And this patch too.  
And it isn't working.

PLEASE HELP!!!!

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [Goztow](#) on Mon, 15 Oct 2007 08:42:03 GMT  
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MafiaKasya wrote on Mon, 15 October 2007 10:00Which server side core patch 1 you are talking about? In which you use NumPads for Actions => then I've installed. 1.037 Patch i've installed too.  
And this patch too.  
And it isn't working.

PLEASE HELP!!!!

Ermm this patch is SERVER side, I think you tried installing it CLIENT side. Can you confirm that you're running a server and are trying to install it on this server?

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [MafiaKasya](#) on Mon, 15 Oct 2007 14:58:19 GMT  
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i use tree view. Beacuse it opens the Renegade Free Dedicated Server. And Configuration File is server.ini

I found the bug but i don't know what to do?

bug is:

It Writes  
Initializing GameSpy Q&R...  
Loading Map 100%

And When someone Joins to my server it Restarts(  
Again Initializing GameSpy Q&R...  
Loading Map 100%  
)

and game Closes.

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [trooprm02](#) on Mon, 15 Oct 2007 21:35:17 GMT  
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Uuhhhh, what country do you live in? 0\_0

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [BlueThen](#) on Mon, 15 Oct 2007 22:13:03 GMT  
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Azerbaijan apparently.

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [trooprm02](#) on Tue, 16 Oct 2007 01:29:56 GMT  
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BlueThen wrote on Mon, 15 October 2007 18:13Azerbaijan apparently.

rofl, thats why I asked

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [MafiaKasya](#) on Tue, 16 Oct 2007 04:51:15 GMT  
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you mean its because of Country?  
Then what can i do?

P.S = > In GameSpy it shows 3 Servers: 2 Azerbaijan, 1 Romania

and i don't know why

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [Goztow](#) on Tue, 16 Oct 2007 06:44:37 GMT

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In gamespy, there's a default setting to only show servers in your country. That's very annoying! Uncheck the box with this setting (somewhere at the bottom of the gamespy list) and you'll get all servers.

Maybe you should tryout WOL, though?

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [MafiaKasya](#) on Tue, 16 Oct 2007 07:11:20 GMT  
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its unchecked in mine

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Subject: Re: GSA "CD Authentication Failed" Fix  
Posted by [MafiaKasya](#) on Tue, 16 Oct 2007 07:11:55 GMT  
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and how to fix the Server Patch

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